

# **BEN DELATOUR SCOUT RANCH**

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**Nationally Accredited Camp by the Boy Scouts of America**

**Child Care License from the Human Services Department,  
State of Colorado**

**Colorado State Stewardship Forest**

**Member of the National Tree Farm System**

**VISIT THE LONGS PEAK COUNCIL'S WEB SITE**

**[www.LongsPeakBSA.org](http://www.LongsPeakBSA.org)**

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## WHAT'S NEW IN THE COMING YEAR?

Since 1997 the Longs Peak Council has invested over 2.5 million dollars in its camping facilities. In 2001 the new Jack Nicol Cub Scout Family Camp was opened, and over 2,000 campers in its first season. Latrine replacement, and the start of the construction of a new Activity Building, have highlighted the improvement efforts at Camp Laramie Peak.

Since the 2001 camping season the following efforts have, or will be, in place for the 2002 season at the Ben Delatour Scout Ranch:

A new shower building is under construction at Camp Ruth Coffin. This structure has individual shower rooms, and it will not require shower hours!

Thank you to a council Scouter for the donation of GMC S-15 truck for use as a camp service vehicle.

A new septic system will be in place for the Armstrong Coral Rock Lodge Dining Hall.

The Scout Ranch has received a special grant from the Colorado State Forest Service to hire a "Forest Technician" to continue fire abatement projects and to educate Scouts in the importance of good forestry practices.

We have a new "Camp Ranger" at the Scout Ranch. Joe DeFranco, who served as our Cub Scout Camp "Construction Manager" replaces Jerry Rogers who retired after 39 years of service.

This spring the Scout Ranch will host the BSA's National Camping Schools for the Climbing, C.O.P.E. and Trek Leader Sections.

Wood Badge will be offered at the Scout Ranch during the week of August 12 to 17. The location will be the Jack Nicol Cub Scout Family Camp.

Every effort will be made to move the Climbing Program to its new location in the Box Canyon in Camp Ruth Coffin.

We will begin the process of expanding the Shooting Sports Program. A partial grant has been secured from the National Rifle Association - Colorado Chapter - to add an additional 8 firing points on the rifle range and to expand shotgun into a full "trap shooting" operation. Hopefully this will be complete by the 2003 season.

## **WELCOME TO THE BEN DELATOUR SCOUT RANCH BOY SCOUT CAMPS**

The Ben Delatour Scout Ranch is located approximately 42 miles northwest of Fort Collins, Colorado; and seven miles east of the village of Red Feather Lakes. At an elevation of 7,500 plus feet, the Scout Ranch occupies part of the most scenic and picturesque mountain country of the Rocky Mountains of northern Colorado.

The Longs Peak Council purchased the Pinecroft Ranch from George Weaver in April of 1958. The \$ 10,000 down payment was made possible from money raised by Scouts through the sale of pancake breakfast tickets. Mr. and Mrs. Ben C. Delatour of Fort Collins paid the remaining \$ 65,000 purchase price in November of the same year. The Scout Ranch was dedicated on July 26, 1959, for the first season of camp operation. The original ranch of about 1,500 acres has grown over the years to more than 3,000 acres of Scouting adventure.

The history of the Scout Ranch is a rich heritage of homesteads, trapper's cabins, wild parties by *Lady Moon*, the Zimmerman Stage Line, the accidental poisoning of Edward Halliday in 1884, and *gold fever*. Today Scouts can enjoy the many wonders of wildlife, wildflowers, majestic mountain peaks, beautiful forests, and the Elkhorn Valley. Whether it is hiking the 10 or 15 mile loop of the Gregg Boundary Trail, climbing the trail to Monster Mountain, visiting the Halliday grave site via the Cateye Trail, or trout fishing in the Elkhorn Creek, the Scout Ranch provides countless adventures waiting for Scouts and adult leaders alike.

The Scout Ranch staff is looking forward to your troop's visit this summer. In the true spirit of Scouting, you can be sure that we will do our best to make sure your stay is a pleasant and enjoyable one .

## **HISTORICAL PERSPECTIVE OF THE SCOUT RANCH**

The earliest inhabitants of what is now the Ben Delatour Scout Ranch were probably the *Paleoindians*. They more than likely moved into North America across the Bering Strait ice bridge more than 11,000 years ago. Using spears tipped with stone blades, they managed to subdue mammoths and small game to complement their diet of plants. Changes in technology and climate brought a change to inhabitants who were getting better with tools as they moved into the *Archaic and Woodland* periods. It was at this time that what we know as the *North American Indian* tribes began to develop as inhabitants from what was probably the Mississippi Valley moved to the west to mingle with the inhabitants already present.

As changes took place the *atlatl* and throwing spear were replaced by the bow and arrow, and hunting systems requiring group coordination and cooperation began to take shape. Walls and hunting blinds came into use as inhabitants developed the *drive* as a successful way of obtaining food. Different groups of people utilized different types of arrow and spear points to accomplish their work, and occasionally remnants of these points can be found today.

Somewhere around the 1600s different cultures moved in and out of the prairie areas as various tribes contested for hunting grounds and other food sources. The Ute Tribe generally held sway in the mountains, with the Arapaho and Cheyenne Tribes being dominant residents of the front range of what is now northern Colorado. The first Europeans to arrive were the Spanish. Their arrival introduced the

horse, the modern house, and firearms. In a short time period the Spanish search for gold was supplanted by the English and French - and later American - desire to obtain beaver pelts. Gold was, however, always a memory; and numerous *gold rushes* brought swarms of eastern settlers to the mountains. One of those gold mining areas was to the town of Manhattan, only about four or five miles west of the Scout Ranch. Near what is now known as Goddell Corners was at one time a town of over 10,000 miners.

Ranching and farming became an important part of this territory in the 1800s as settlers brought cattle for grazing. The Ashley Grange was a cowboy training camp for the sons of English gentry, and remains of numerous homestead sites can be seen across the Scout Ranch, including the Miller homestead and the Bryant homestead on Elkhorn Creek, and the John Cook cabin remains not far from the Elkhorn High Adventure Base.

The small town of Log Cabin, Colorado, sprang up at what is now the junction of County Roads 74E and 68C. The town included a stage stop and post office. Running through the Scout Ranch, mainly along the Elkhorn Creek, was the Zimmerman Stage Line. With Manhattan being a bustling gold mining town, the stage was a busy line for awhile as it served Rustic, on the Cache La Poudre River, and Red Feather Lakes.

The Scout Ranch came into being in 1959, when the Longs Peak Council, with a generous gift from Ben Delatour of Fort Collins, purchased the Pinecroft Ranch from George Weaver. Over the last 40 or so years numerous acres have been added, and today it totals over 3,000. The Scout Ranch has been the summer home to thousands of Scouts and leaders, and countless hours of dedicated volunteer service have made the Scout Ranch what it is today. Dreams have been realized and dashed as plans have been made and unmade by Scouters wanting to better serve youth. In many ways the recent years have turned the Scout Ranch into a *regional camp* with around half of all Boy Scout campers coming from out of the Longs Peak Council. With the recent growth of Cub Scout and family camping, and the addition of the Elkhorn High Adventure Base, in a typical year the Scout Ranch sees over 5,000 campers in its summer season.

Today Scouts and Scouters work together to manage this special property for the generations to come. Efforts to preserve wildlife, maintain the riparian area of the Elkhorn Creek, protect the backcountry, and to offer a 12 month Scouting program continue to move forward through the efforts of the Ben Delatour Scout Ranch Committee

# ORGANIZATIONAL DETAILS

# **BEN DELATOUR SCOUT RANCH PAYMENT AND REFUND POLICIES**

## **PAYMENT SCHEDULE**

At date of reservation: pay \$ 10.00 deposit (per Scout and extra leader). The deposits are nonrefundable fees and are based upon the number of spaces reserved at the greatest number. If you reserved for 10 youth and 2 adults, increase to 12 youth and 5 adults, then bring only 10 youth and 2 adults; your nonrefundable deposit would be for 12 youth and 3 extra adults. Your nonrefundable fee will be 2 youth times \$ 10.00 and 3 adults times \$ 10.00 for a total of \$ 50.00 Additional fees will charged if cancellations are not received prior to March 1st.

By February 1st: First payment due. Include fee payment roster with this and next payment. If this payment date is missed your reservation may be given to another unit.

By March 1st: Final payment due (or balance as per Friends of Scouting discount for Longs Peak Council troops only). If this payment date is missed your reservation may be given to another unit. If on March 1st only the reservation fee has been paid, the troop's reservation will be canceled and the troop notified in writing.

By May 1st: Longs Peak Council troops must qualify for Friends of Scouting (FOS) per Scout discount .

On or after March 1st: **THERE ARE NO REFUNDS !**

**Reservations placed after February 28th will be accepted only with full payment. A reservation will be held for 10 days in wait for payment. After February 28th there will be no refunds of any kind.**

## **REFUND POLICIES**

The refund policies for the Ben Delatour Scout Ranch Boy Scout Camps are as follows:

1. On or before February 28th full refund is available less the \$ 10.00 per Scout and extra leader deposit.
2. On or after March 1st no refund is available.

## **PAYMENT DEADLINES**

It is the responsibility of the unit to have payments in the correct office by the above due dates. Mailed payments may be postmarked on the due date. Late payments are not the responsibility of the Longs Peak Council or its staff.

## FEE PAYMENT RESPONSIBILITY

It is the responsibility of the troop to have payments in the correct Longs Peak Council Service Center on the due dates listed. Mailed payments may be postmarked on the due date. Late payments, missed deadlines, missed fee discounts, etc., are *not* the responsibility of the Longs Peak Council or its staff.

## CHECK LIST FOR CAMP PREPARATION

Each troop will need to begin the job of preparing for summer camp several months in advance of arrival. Reservations must be made. Scouts must be committed to attend. Transportation must be arranged. Money must be secured for camp fees and the trip. Schedules must also be prepared for merit badges, trail rides, rock climbing, project c.o.p.e., whitewater rafting, etc. The following may be of some assistance:

- \_\_\_ The Patrol Leader Council (PLC) meets to determine camp date and location.
- \_\_\_ Troop Committee approves plans.
- \_\_\_ Campsite reservation is made with the Longs Peak Council. Deposit fee is paid.
- \_\_\_ Parent's night program is conducted to inform parents of camp plans.
- \_\_\_ Scouts commit themselves to camp attendance by paying \$ 10.00 deposit.
- \_\_\_ Scouts are provided with a personal equipment list.
- \_\_\_ **A Longs Peak Council - Colorado Department of Human Services approved - Health and Medical Record Form is completed by each Scout and adult who plan to attend camp.**
- \_\_\_ Side trips and excursions are planned enroute, and transportation is arranged.
- \_\_\_ All fees are paid to the Longs Peak Council by May 1 to receive \$ 5.00 discount.
- \_\_\_ Reservations are made for project c.o.p.e., rock climbing, trail rides, and whitewater rafting.
- \_\_\_ Troop records for advancement are checked, and each Scout works out his own schedule for a week of advancement, merit badges, and fun!
- \_\_\_ An approved BSA local or national tour permit is secured.
- \_\_\_ All Scouts and key adults are officially registered as members of the BSA.
- \_\_\_ Troop camping equipment is ready and packed for camp use.
- \_\_\_ Scouts and adults attending have reviewed the BSA video *A Time To Tell*.
- \_\_\_ **Three copies of the troop roster are prepared for check-in. This roster must include the name, address, and home telephone number for all Scouts and adults.**



## ARRIVAL DAY CHECK LIST

Plan to arrive at the Scout Ranch between 1:00 P.M. and 3:00 P.M. on Sunday. Bring this check list with you to assist in guiding you through the process. Check-in will begin at 1:00 P.M. at the Ranch Office. **Please do not go to your campsite until your troop is checked-in!**

### PLEASE HAVE THE FOLOWING INFORMATION/FORMS ON HAND:

\_\_\_\_\_ Health & Medical records for each Scout and adult in your troop (Take these to the medical recheck and not the office for check-in.) Medical recheck for Camp Jeffrey is the Kola Lodge, and for Camp Ruth Coffin it is the Coffin Shelter.

\_\_\_\_\_ **Three copies** of your troop roster, **complete with addresses and telephone numbers**. Two copies are turned in. One copy is for your records.

\_\_\_\_\_ An **approved by your home council** BSA local or national tour permit.

\_\_\_\_\_ Troop accident insurance policy or photocopy, or individual family company policy name and numbers for all members of your troop.

\_\_\_\_\_ Troop check book, if additional fees are owed.

**STEP 1** Meet your staff guide at the parking area.

**STEP 2** **ONE** adult leader goes to the Scout Ranch Office for check-in.

**STEP 3** Unload gear, Scouts prepare for hike to campsite with staff guide.

**STEP 4** Troop takes their medical rechecks as directed by the staff guide. Adults go first. Please have medical forms and turn-in prescription drugs ready.

**STEP 5** Staff guide gives tour of camp, troop inspects tents to see that all is okay.

**STEP 6** Staff guide assists troop in setting up campsite.

**STEP 7** At 4:00 P.M. **one** adult leader and the SPL attend orientation meeting at camp shelter. (Nuzum for Jeffrey and Coffin Shelter for Ruth Coffin)

**STEP 8** At 5:00 P.M. troops gets ready for supper - full uniform! Be at camp flagpoles at 5:45 P.M. for flag ceremony.

**STEP 9** Restricted program sign-up and program confirmation meeting for project c.o.p.e., rock climbing, and general program announcements at 7:00 P.M. at the Scout Ranch Office at parking area.

## EARLY ARRIVALS TO BDSR

Troops **must** receive permission directly from the Camp Director if arrival to the Scout Ranch is scheduled before 1:00 P.M. on Sunday. All camp staff are off duty from 11:00 A.M. on Saturday to 12 Noon on Sunday, and the Boy Scout Camp portion of the Scout Ranch is closed. Troops that must arrive on Saturday may do so **only with prior arrangements**, however, they are restricted to specific areas of camp. The Family Campsite is recommended for all early arrivals as it is equipped with showers. **A \$ 50.00 early arrival fee will be charged** to cover the cost of supervisory staff who will need to be in camp. It is recommended that troops consider Saturday camping at the private KOA Campground at the intersection of U.S. 287 and Colorado 14, or at one of the many U.S. Forest Service campgrounds in the Roosevelt National Forest near Red Feather Lakes.

Please remember that no food service or other staff services - including emergency medical - are available for early arrivals. troops not making early arrival arrangements may find the Scout ranch gate locked!

## TELEPHONE SERVICE

The Scout Ranch telephone is for business and emergency calls only. For personal use, pay telephones are located on the porch of the Scout Ranch Office and the Bob Waite Trading Post in Camp Jeffrey. Scouts are **STRONGLY** discouraged from making telephone calls home without an adult leader present. Home sickness is not helped by a call home, it is usually made worse! All outgoing calls must be placed by either coin deposit, credit/phone card, or by calling collect. Generally speaking, virtually all cell phones **do not work** at the Scout Ranch.

EMERGENCY TELEPHONE: (970) 881 - 2144

FAX NUMBER (after June 10th): (970) 881 - 2145

## MOUNTAIN WEATHER

Your arrival at the Scout Ranch will be during the summer, but please understand that the Colorado Rockies (not the baseball team!) can deliver almost any kind of weather at any time. Sunshine is the norm, so be sure to bring sunblock and a hat. Because of the dry climate, campers should drink sufficient quantities of water to avoid dehydration. Daytime temperatures will range from the high 60s to the mid 80s, and evenings can be as cool as the low 40s; and, at times, the upper 30s. When it rains, it is usually very chilly, and the rain is very cold. Summer thunder storms can bring hail that covers the ground as if snow. Rain gear for all campers is a must! Warm jackets, sweatshirts, and hats should also be packed. As always: *Be Prepared!*

In the case of severe weather or emergency, have one pre-designated troop representative call from camp to relay information to the parents.

## TROOP ADULT LEADERSHIP

All troops at all times must be under the supervision of their own adult leaders. There must be at least two adult leaders in camp at all times, and standard BSA Youth Protection Guidelines must be followed. One adult leader must be age 21 or older. The other must be age 18 or older. All adults should be registered members of the Boy Scouts of America. If a troop intends to take a hike, at least one adult leader must be certified in first aid by a recognized agency.

Although it is difficult at times for an adult to take a week to come to camp, to do otherwise is very hard on the Scouts in attendance. It is extremely important that each Scout have a quality experience, and this is more likely to happen when full time leaders are in attendance. A great deal of time is spent explaining the camp program and operation; and when a troop has rotating leadership, the Scouts suffer and new leaders do not know what to expect.

## TROOP CAMPSITE & EQUIPMENT

Campsites are divided into patrol sites. Each patrol site contains one or more picnic tables, a fire area, varying number of two person wall tents on wooden platforms, and fire suppression equipment. Each campsite contains a latrine, wash stand, bulletin board, and miscellaneous cleaning, program, and service supplies that can be checked-out from the camp shelter. The number of troops per site will vary depending on troop size. Sleeping accommodations consist of seven foot by nine foot standard BSA wall tents. Inside of each tent are two metal bunks. **No mattresses are provided.** The bunks measure six feet four inches by two feet six inches. No more than two individual may occupy a tent.

The following are available for check-out at no cost:

Shovels	Bow Saws	Toilet Paper
Brooms	Trash Bags	Hand Axes
Dining Flys	Bulletin Boards	Latrine Cleaning Items

It is the responsibility of each troop to care for all equipment assigned to its use. Troops will be charged for any equipment that must be repaired or replaced. Tent rips, tears, or holes are charged at \$ 3.00 per inch of damage; and tent total replacement is \$257.00. Discharged fire extinguishers will cost \$ 25.00 for recharge or replacement if discharged in a non-emergency situation, or in any purposeful manner deemed to be the troop's fault. Other charges will be determined by the Camp Business Manager or Camp Director.

# CAMPER'S EQUIPMENT LIST

(Photo copy for each Scout attending)

## EQUIPMENT YOU WILL PROBABLY NEED

- |  |                              |
|--|------------------------------|
| _____ Complete Scout Uniform   | _____ Raincoat or Poncho     |
| _____ Heavy Jacket or Sweatshirt   | _____ Swim Trunks            |
| _____ Hiking Shoes or Boots  | _____ Tennis Shoes           |
| _____ Extra Pants - both long and short  | _____ Extra Shirts           |
| _____ Six Pair of Underwear  | _____ Pajamas                |
| _____ Six Pair of Socks  | _____ Handkerchiefs          |
| _____ <i>Boy Scout Handbook</i>  | _____ Watch                  |
| _____ Pencil, Notebook, Stamps, Envelopes                                      | _____ Daypack or Bag         |
| _____ Flashlight & Extra Batteries   | _____ Clothing Repair Kit    |
| _____ Canteen or Plastic Water Bottle  | _____ Spending Money         |
| _____ Toilet Kit (soap, towel, washcloth)                                      | _____ Toothpaste & Brush     |
| _____ Hair Comb or Brush   | _____ Sleeping Pad for Bunk* |
| _____ Backpack, Duffel Bag, or Camp Box to store gear                          | _____ Sunblock               |
| _____ Pocket Knife   | _____ Sleeping Bag           |
| _____ Colorado Approved Health & Medical record Form signed by your Physician! |                              |

**\*Bunks measure 6' 4" by 2' 6". You will need a pad!** Use cardboard, a foam pad, or some other form of firm material. Please take these home at the end of your camp session.

## OPTIONAL EQUIPMENT

- |  |                             |
|--|-----------------------------|
| _____ Backpack & Ground Cloth, if you are planning an outpost overnight campout      |                             |
| _____ Cup, Bowl, Plate, and Silverware if you are Patrol Cooking in Camp Ruth Coffin |                             |
| _____ Gloves, Long Pants, and Bandanna if you are participating Project C.O.P.E.     |                             |
| _____ Items you will need for a special merit badge                                  | _____ Merit Badge Pamphlets |
| _____ Cowboy Boots if you are Trail Riding   | _____ Alarm Clock           |
| _____ Religious Literature   | _____ Insect Repellent      |
| _____ Fishing Gear   | _____ Camera and Film       |
| _____ Chapstick  | _____ Rope for Clothesline  |

## DO NOT BRING

- |               |                       |              |                       |
|---------------|-----------------------|--------------|-----------------------|
| Bicycles      | Radios or Boom Boxes  | Skateboards  | Valuables of any kind |
| Fireworks     | Guns or Archery Items | ATVs or ORVs | Pets                  |
| Sheath Knives | Candles               | Matches      | Expensive Cameras     |

Personal food items which you plan to keep in your tent.

T-shirts, jackets, or other clothing item with alcohol or tobacco ads, or with drug or sexual connotations printed or written on them.

## TROOP EQUIPMENT TO CAMP LIST

Scout troops will need to be sure to bring along items usually needed on any camping trip. These might include:

- |  |                                      |
|--|--------------------------------------|
| _____ U.S., State, Troop, and Patrol Flags                   | _____ Scout Merit Badge Book Library |
| _____ First Aid Kit (remove all aspirins!)                   | _____ Hammer                         |
| _____ Maps and Compasses                                     | _____ Advancement Records            |
| _____ Sharpening Stone & File                                | _____ Rope and Twine                 |
| _____ Lantern (battery or propane)                           | _____ Campsite Decorations           |
| _____ Dining Flys/Tarps                                      | _____ Troop Sign Board               |
| _____ Large Duffel Bag and Rope to use as a hanging Bear Bag |                                      |

Other items the troop deems important \_\_\_\_\_

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## CAMP STORES

The camp stores - Trading Posts - are where Scouts, leaders, and visitors will find a wide selection of goods for sale. Some of these goods include:

Souvenirs: T-shirts, caps, postcards, sweatshirts, beverage mugs, patches, etc.

Food & Snacks: Ice cream, fruit drinks, bottled water, soft drinks, candy, etc.

Personal Items: Toothpaste, sunblock, combs, soap, etc.

Camping Items: Canteens, pocket knives, flashlights, beltpacks, etc.

Handicraft Items: Basketry kits, woodcarving items, leathercraft, rocket kits, etc.

Other Items: Nature books, batteries, film, camp maps, stamps, etc.

The main Bob Waite Trading Post in Camp Jeffrey carries over 500 items, while the smaller Trading Post in Camp Ruth Coffin keeps only the most popular items on hand. You will find that Trading Post open hours are posted in camp. Food sales will end each day at 11:00 A.M. and 4:00 P.M. No food items (except ice cream) will be sold during evening hours. The Trading Posts will be open on Saturday mornings from 8:00 A.M. to 10:00 A.M. *Visa* and *Master Card* are accepted only at the Bob Waite Trading Post in Camp Jeffrey. Store hours may change at the discretion of the manager

## VISITORS & GUESTS

Families of Scouts are encouraged to visit the Scout Ranch on Friday evening for the closing 8:00 P.M. campfire. Visitors are welcome to stay overnight at the Family Campground, if space is available. All visitors **MUST** check-in and out of the Scout Ranch Office, and they must receive a *visitor's pass*. All vehicles are to be parked in the main parking area at the Scout Ranch Office. **State of Colorado, Department of Human Services, regulations forbid children younger than Boy Scout age from staying in the campsite with a troop.** Children of Scout leaders younger than Boy Scout age may **NOT** stay in the campsite with the troop.

## FAMILY CAMPGROUND

The Family Campground offers a way for visiting families, and traveling Scouters, to spend a relaxing period in the Rocky Mountains. This campground consists of sites suitable for smaller recreational vehicles and personal tents. A picnic table and fire ring are located in each of the 12 sites. Firewood is not always available. Latrines, water, and shower facilities are provided in a central location. Sites are available from the first week of camp through mid-August, and cost for use is \$ 6.00 per night per campsite. Reservations are **not** accepted. No electrical hook-ups are available.

## MAIL AT CAMP

All Scouts - and adult leaders! - enjoy receiving mail at camp. Please advise parents that all mail must be addressed properly. Mail sent from home later than Tuesday will probably not arrive until after the troop departs from camp on Saturday. Please put the Scout's troop number on the envelope and all packages! Mail is to be addressed as follows:

Scout's Name  
Troop Number and Camp Jeffrey or Camp Coffin  
Ben Delatour Scout Ranch  
2331 County Road 68C  
Red Feather Lakes, CO 80545 - 9501

All troop mail will be delivered to the respective camp shelter in either Camp Jeffrey or Camp Ruth Coffin for Scoutmaster pick-up. **PLEASE NOTE:** Items sent via the U.S. Postal Service that require a signature are normally received a day later as we are left a card in the mail box instructing us to go to the Post Office the next day to sign for it.

## **A SPECIAL NOTE ABOUT PETS**

The Scout Ranch is an area programmed for Scouts and **not** pets. Please leave your dogs, cats, hamsters, gerbils, birds, snakes, lions, turkeys, etc. at home. We already have plenty of wildlife! Visiting Scouters and families should not bring pets.

## **THE SCOUT UNIFORM**

The Scout uniform is a very important part of the Scouting program, and all Scouts and adult leaders are encouraged to wear either the *field uniform* or the *activity uniform* at all times while in camp, and while traveling to and from camp. The complete *field uniform* is worn at camp wide activities, including: the opening and closing campfires, chapel services, and for each evening meal. The *activity uniform* is appropriate at all other times.

All Scouts and adult leaders must be informed that the wearing of hats, T-shirts, sweatshirts, jackets, or other items of clothing with alcohol or tobacco ads, drug or sexual connotations, or any other unScout like design or wording, are not permitted. If observed, Scouts and leaders alike will be asked to immediately to remove them. Items of this sort have no place in a Scout camp.

There are no laundry facilities at the Scout Ranch for Scout or adult leader use.

## **A SCOUT IS REVERENT**

The Scout Ranch contains a most splendid facility in the Grannan Chapel Area. Interfaith chapel services are held at times as posted. Specific religious or denominational services may be held by a troop, and use of the Chapel should be scheduled with the Camp Jeffrey Director. A new chapel has been located in Camp Ruth Coffin for camper use.

## FOOD SERVICE INFORMATION

### CAMP JEFFREY

Troops in Camp Jeffrey will enjoy meals in the Armstrong Coral Rock Lodge Dining Hall. The Ben Delatour Scout Ranch prides itself on home style cooking with most bread products baked on site. Meals are served *family style* most days with Scouts serving as waiters who arrive 15 minutes prior to each meal, and who stay to clean their table. All troops are assigned tables, and depending on the size of the troop, tables may be shared. Sunday supper and Saturday breakfast are served *cafeteria style*. **On Friday troops will be issued a trail lunch for preparation at their own campsite or on the trail.**

Troops desiring special sack lunches, cookies, watermelons, etc., may order such from the Food Service Manager with at least 24 hour notice. Items beyond normal meal plan menus are extra cost. (Please use the *Special Food Items Request* form in the *Forms Section* of this *Leader's Guide*) **Persons with special dietary restrictions may request substitutions by notifying the Food Service Manager at least two weeks prior to attending camp.** Vegetarian alternatives are normally available; however, it should be remembered that the Scout Ranch is about 75 miles from the nearest supermarket. Some requested items may be impossible to get, or impossible to get without proper notice.

Meal times are: Breakfast 8:00 A.M., Lunch 12 Noon, and Supper 6:00 P.M.

### CAMP RUTH COFFIN

Patrol cooking is a great way to approach learning cooking skills, developing team work, and building patrol effectiveness. This is a fine opportunity for Scouts to complete cooking requirements, as well as to earn Cooking Merit Badge. The quality and quantity of food on the patrol cooking menu rivals, or surpasses, that of the dining hall. Sunday supper and Saturday breakfast are delivered to Camp Ruth Coffin, and served *cafeteria style*. Friday supper is a steak fry with campers cooking their own steak, and the rest of the meal delivered from the dining hall, and served *cafeteria style*.

**Troops are encouraged to bring their own cooking equipment;** however, provided to each patrol will be:

Patrol Box	Propane Stove	Dish Soap	Grill for Stove
Water Jug	Trail Chef Cook Kit	All Food	Hot Mitt
Chef Cutlery Kit	Sanitizing Tablets	Ice Chest	Dunk Bag
Dutch Oven	Trash Bags	Scrub Pads	
Paper Towels	Plastic Bucket	Dish Rag	

**Troops requiring additional paper towels or dish soap from that issued may purchase them at the Trading Post.** Scout and adult leaders must bring their own personal eating utensils (knife, fork, spoon, plate, bowl, cup). Troops may cook on either propane or wood - assuming there are not fire bans. Troops wishing to use charcoal for all cooking must bring their own. Charcoal will be available for special occasions on a limited basis. Charcoal lighter fluid is **not** to be used in camp per *BSA Liquid Fuels Policy*.



Troops may bring their own stoves, patrol boxes, and other items to complement their cooking experience. These might include:

Table cloth	Spices	Measuring Cup	Hot Pads
Teflon Fry Pans	Towels	Beverage Jugs	Aprons
Cheese Grater	Condiments		

## VISITORS' MEALS

Based on space and food availability, visitors are allowed to eat in the Dining Hall, if they obtain a meal ticket purchased from the Scout Ranch Office. **Visitors must take seating where it is available without displacing Scouts.** In Camp Ruth Coffin it is **not** possible to issue extra food items for visitors, except for the Friday night steak fry. **Reservations for the Friday night steak fry must be made by 12 Noon on Tuesday so the proper number of steaks may be ordered.** Per person meal costs are as follows:

Breakfast	\$ 3.00	Prices are subject to change!
Lunch	\$ 3.00	
Supper	\$ 4.00	
Camp Coffin Friday Steak Fry	\$ 5.00	
Saturday Morning Continental Breakfast	\$ 2.50	

Remember, the Scout Ranch is not a public restaurant as such, and can not be expected to accommodate *off the street seekers of meals*. Food supplies and seating capacity do not always make food service for visitors possible. Several fine eating establishments exist in nearby Glacier View, Rustic, and Red Feather Lakes.

## PROVISIONAL CAMP WEEK

Provisional Camp Week is an opportunity for a Scout to attend summer camp when he is not able to do so with his troop, or if his troop is not planning to attend. At Provisional Camp the Scout Ranch provides the adult leadership for Scouts attending, and Scouts have the same opportunity to participate in all camp programs.

**When is the 2002 Provisional Camp?** Sunday, August 4 to Saturday, August 10

**What is the Provisional Camp fee?** (Call the Camping Registrar for the current fee)

The Provisional Camp fee includes 17 meals, tent lodging, dining hall food service, staff supervision, and some special programs. Whitewater rafting, trail rides, shotgun shooting, Archery Merit Badge, and all handicraft merit badge materials are **not** included. A \$ 25.00 non-refundable deposit, and fixed cost fee, is required to hold a Provisional Camp space.

Reservations for Provisional Camp can be made by contacting the Longs Peak Council, Farr Service Center in Greeley, Colorado (1 - 800 - 800 - 4052 ext. 105).

## SUMMER CAMP POSITIONS

The Scout Ranch annually needs in the neighborhood of 150 summer staff members to fill both paid and volunteer positions at its three summer camps: Cub Scout Family Camp, Boy Scout Camp, and Elkhorn High Adventure Base. Older Scouts and Venturers are encouraged to apply, as are adults who may have the summers free. The minimum age for camp employment in Colorado is age 16, but a *Counselor in Training* (CIT) program exists for those Scouts age 15.

Adult Scouters are annually recruited to serve as *Camp Commissioners*. These volunteers serve one week in either the traditional commissioner role, or in a handicraft program staff role.

Those interested in serving as a camp staff member, or as a volunteer camp commissioner, should contact the Longs Peak Council to request an application (1 - 800 - 800 - 4052 ext. 108).

Food service positions in Camp Jeffrey are available through Bubba's Barbecue Restaurants. Contact Rich at 1-970 352-2827.

## BDSR VIDEO AVAILABLE!

Follow Boy Scout Troop 990 as they arrive in Colorado, participate in Scout Ranch programs and activities, and have fun in their campsite. They had a great time, and your Scouts and parents will enjoy seeing what the Ben Delatour Scout Ranch is from a "Scout Troop" perspective. Contact the Longs Peak Council and we will be happy to forward a copy to you. We would appreciate the tape's return on your arrival at camp this summer.

## LAWS OF THE SCOUT RANCH

The Scout Ranch is guided by the *Scout Oath* and the twelve points of the *Scout Law*. All camp participants are measured against these principles, and behavior which does not meet the high standards of Scouting will not be tolerated. All campers are asked for their cooperation in helping the Scout Ranch maintain these high standards of moral and personal behavior.

The following rules have been established for the health and safety of all campers:

- No flames in tents! All flammable fuels must be stored in the fuel boxes provided in each camp. All tents - both unit and Scout Ranch - must be marked *No Flames in Tent*. Self-contained stoves and lanterns may be used, but not in tents!
- No firearms or ammunition of any sort may be brought to camp. The Scout Ranch provides all necessary shooting sports equipment and ammunition.
- Alcoholic beverages and illegal drugs are not permitted. Possession, or use of them, on Scout Ranch property will be cause to report the incidence to authorities, or to instruct those involved to immediately leave.
- Smoking is **not** permitted in the presence of youth campers. This is by Colorado State law! Nor is smoking permitted in any structure - tent or building. **Smoking is restricted to the exterior areas of the Staff/Adult Leader Shower Pavilion and the main parking lot latrine.** Smokers must keep in mind the ever present danger of fire.
- Fireworks of all types (including smoke bombs, sparklers, and other match lit items) are prohibited on the Scout Ranch. Fireworks are illegal in Colorado.
- Vehicles may **not** be driven past the main parking lot throughout the week without a *special permit* issued at the Scout Ranch Office, and then only for equipment delivery and pick-up. After 5:45 P.M. on Sunday in Camp Jeffrey, vehicles may only be parked at Kola Lodge, with a permit from the Camp Jeffrey Director. **Medical passes will only be issued to adult leaders with severe disabilities or special medical needs.** Vehicles may be driven to campsites on Sunday afternoon to deliver equipment, but must be returned to the main parking lot before 6:00 P.M. supper. Vehicles may be driven to campsites Saturday morning to pick-up equipment. Vehicles must be parked so that emergency and camp service vehicles can pass. **Fully enclosed hard troop trailers may be kept in the campsite for the storage of smellables at night.** All ATVs and ORVs are prohibited on the Scout Ranch with the exception of the Camp Ranger. Please obey all speed limits!
- No one rides on a trailer or in the back of a truck. It is only a seat if it has a seat belt!
- Pets are prohibited from the Scout Ranch. Seeing eye dogs are allowed in the care of their owner.
- The operation of chainsaws by persons other than Scout Ranch ranger personnel is prohibited.

- Campers who will be arriving or leaving the Scout Ranch during the week **MUST** check-in or out of the Scout Ranch Office. Scouts are permitted to leave prior to the normal departure day only with a parent, unless he has a letter of permission to leave signed by at least one of his parents or guardians.
- All youth and adults **MUST** shower separately. Separate shower facilities are provided for youth and adult leaders in Camp Jeffrey. Separate shower hours for youth and adult leaders will be posted in Camp Ruth Coffin. Camp Coffin adult leaders may utilize the Staff/Adult Leader Pavilion in Camp Jeffrey. All non-lighted showers close at sunset. Adult leadership should accompany Scouts going to the shower, but should wait outside. If a problem occurs at least two adults should enter the shower together to deal with it.
- Scouts and adult leaders alike should leave all animals alone. Please do not feed them, try to pet them, or try to harm them. Please keep all food out of tents! Individuals who injure, or attempt to injure an animal, will be sent home without a fee refund, and the incident will be reported to the Colorado Division of Wildlife.
- **While any place at the Scout Ranch please enforce the *buddy plan* with Scouts.** Scouts should travel everywhere with at least one buddy. If on the trail for a hike or backpack trek, there must always be at least four in the group! **When fishing, a Scout must always have a buddy with him!**
- **Adult leaders must know the location of their Scouts at all times!** Have Scouts check-in and out of the campsite with you. Do bed checks at night. Go to meals and campwide programs as a full troop. Adults must accompany Scouts on all trail hikes, overnight campouts, explorations, etc.
- Small rock climbing is okay (rocks 4 to 5 feet off the ground), but keep off the big ones! The big ones are for rock climbing classes. Do not climb on wet rocks as they have very slippery lichens. Wait at least for three hours of sunshine after rain fall for walking on rocks.
- Campers sent home for behavioral reasons will not have any portion of their camp fee refunded.
- Scouts and adult leaders may wish to bring cardboard or carpet to help pad the bunks in the tents. If you bring these, **please** take them home with you.

## **BEHAVIOR POLICIES**

All discipline should have as its purpose improving behavior. It should be constructive or educational in nature, and should be limited to diversion, separation from problem situations, talking with the Scout about the situation, close supervision, or praise for good behavior.

The following has been adopted as a policy regarding discipline:

- Each troop should have at least one adult leader certified in BSA Youth Protection Training. The BSA Youth Protection Training course is offered each week for adult leaders.
- Scouts will not be subjected to physical harm, fear, or humiliation.
- Scouts will not be roughly handled, pinched, spanked, punched, shaken, bitten, or subjected to any physical punishment.
- Separation will be brief and appropriate to age and the circumstance. The Scout will be in a safe, lighted, well ventilated place, within hearing distance of an adult.
- Verbal abuse or derogatory remarks about the Scout, his family, race, religion, or cultural background will not be permitted.
- Meals may not be denied to a Scout as a disciplinary measure.
- Authority to punish will not be delegated to other Scouts, nor will one camper be allowed to punish another.
- At no time should adults under age 21 years of age discipline Scouts, unless their behavior threatens the safety of the offender or another individual. The appropriate action to remedy the situation may be used.
- Any Scout who does not respond to discipline by troop leaders or staff will have his parents or guardians contacted to travel to camp to transport him home.
- Adult leaders must notify the Camp Director of any Scout who is to be sent home. The individual must be checked-out of the Scout Ranch Office.

Violation of this policy may result in dismissal of the adult leader or possibly the reporting of him/her to the appropriate legal authorities. This policy is in accordance with the policies of the BSA and the laws of the state of Colorado. A camper sent home for a behavioral problem will not have any portion of his camp fee refunded.

## THINGS TO HELP SMOOTH YOUR WEEK

- **Copy, fill out, and sign all merit badge *Blue Card Sheets*. Do not forget to fill out one sheet per class, and not one sheet per subject!**
- Prepare troop paperwork prior to camp - make duty rosters, fill out, and sign merit badge sheets, schedule troop wide activities, etc. This saves time and confusion at camp.
- Be flexible! Between 400 and 500 Scouts and adult leaders attend camp each week. The staff is there to help meet everyone's needs, but they can not be everywhere and do everything at once!
- Advise Scouts and leaders alike to leave valuables at home, or locked in a vehicle. Unfortunately some individuals have not become Scouts as yet.
- Many troops have both female and male adult leaders. Modesty in the campsite is in order! Also, **please advise the camping registrar at the Longs Peak Council Service Center in Greeley if you are bringing both male and female adult leaders who require separate tenting arrangements. This will aid in tent assignments!**
- The merit badge program is only one portion of the total camp program available. Involve your Scouts in other activities that might include: hikes, conservation projects, service projects, the *Mountaineer Award Program*, etc.
- Remember, in Scouting, ranks and merit badges are earned by *doing* and not just by *trying*. There will be times when a Scout just does not put in enough effort or have the physical strength to complete a requirement. Give encouragement - not criticism.
- Work individually with Scouts on their week's schedule. Make sure it is a full schedule, but not an overwhelming schedule. Everyone will need time to rest, but too much free time can be the *devil's workshop*.
- Show off your troop's stuff! Camp is a great place for your troop's ideas, spirit, and creativity to flourish. Bring patrol and troop flags, yells, cheers, and make a campsite entry gate. Special T-shirts, hats, and neckerchiefs add to unit spirit.
- Make sure each Scout completes merit badge requirements that are to be completed at home prior to camp. It is a great feeling to get a badge completed at camp!

# **PROGRAM INFORMATION**

# CAMP PROGRAMS

## ADVANCEMENT BASICS

Scouts working towards completing requirements for *Tenderfoot*, *Second Class*, and *First Class Ranks*, will find that the *basics classes* will assist them in their journey. Troops are always encouraged to prepare *older Scouts* and *junior leaders* for the task of teaching *younger Scouts* the basics of Scouting, but to provide an extra boost the Scout Ranch offers the *basics classes* at the beginning of the week for two purposes:

- #1 - To complete rank requirements.
- #2 - To review topics before taking a merit badge of the same topic.

Basics classes are offered in the following topic areas:

- FIRST AID - a refresher for first aid covering the rank requirements.
- PIONEERING - a refresher for knots, bends, and some lashing covering rank requirements. A must for *Pioneering Merit Badge*!
- ORIENTEERING - a refresher for map and compass covering rank requirements and focusing on preparation for *Orienteering Merit Badge*.
- NATURE/ECOLOGY - a refresher for environmental concerns covering rank requirements and focusing on preparation for *Nature Merit Badge*.
- HOMESTEAD BASICS - a refresher for general camping, citizenship, and other Scoutcraft rank requirements.

There is no sign-up for *basics classes*, but you can be sure the first scheduled classes will be full. Always have the Scout bring his *Boy Scout Handbook*. Camp staff will **not** sign-off requirements for a Scout. It is our philosophy that the troop leadership should have the responsibility for passing and signing-off a Scout for any rank achievement. See the *Basics Class Schedule* following for scheduled times for all classes.

## AQUATICS

The waterfront program at the Scout Ranch can be an exciting place, especially on a hot day with the cold water and on a cold day with the cold water. Recreational swimming, row boating, and canoeing; as well as *Rowing Merit Badge* and *Canoeing Merit Badge* are offered. Adult leaders will find evening programs in *Safety Afloat* and *Safe Swim Defense*.

The water at Weaver Lake is *mountain temperature*, and at times will limit some activities. When thunderstorms appear there is a 30 minute waiting period after the last thunder clap is heard (National BSA rule) before Scouts can again go on or in the water. Swim checks are taken Sunday afternoon after troop check-in, but only for Scouts and adults taking in or on water programs. In 1999 an entire canoe fleet was replaced with new aluminum canoes!

Information on white-water rafting opportunities is presented later.



## BLUE CARD SHEETS

*Blue Card Sheets* are the same as *Merit Badge Blue Cards*, except they are used for more than one Scout. Scoutmasters simply place the names of all Scouts taking a specific merit badge at a specific session on the sheet, sign it approving their eligibility for working on the merit badge, and turn it in. The staff member instructor keeps track of the Scout's progress, and at the end of the week determines whether or not the Scout has completed the badge. The instructor signs the *Blue Card Sheet*, and it is returned to the Scoutmaster on Friday evening. The Scoutmaster turns the *Blue Card Sheet* into a council service center for the appropriate merit badges. The Scout Ranch does not keep a copy of these sheets so do not lose them or forget to pick them up!

## CAMPFIRES

Campfires are always a special part of the camp program, and there will be plenty in store for your troop at the Scout Ranch. Sunday evening is the Opening Campfire conducted by the Camp Staff beginning at 8:00 P.M. Campers are to assemble by troop at each camp's main flag pole by 7:45 P.M. for departure. Tuesday night is the Order of the Arrow Member Campfire Night at the Taylor Campfire Ring at 8:00 P.M. Wednesday usually consists of *area campfires* where neighboring troops get together for songs and skits, and maybe a cobbler! Friday evening is the Closing Campfire where guests are invited. Troops again meet at their camp's main flagpole by 7:45 P.M. for a march to the Taylor Campfire Ring.

In case of poor weather, the opening and closing campfires will be held inside of the Armstrong Coral Rock Lodge. In case of a fire ban, campfires will still be held, but without an actual fire.

## CLIMBING

The Climbing Department at the Scout Ranch uses real rocks! No towers or walls! It comes in three forms: Bouldering, *Climbing Merit Badge*, and Advanced Climbing.

- BOULDERING - a younger Scout program that teaches skills for climbing small rocks.
- CLIMBING MERIT BADGE - this is the basic beginning rock climbing course.
- ADVANCED CLIMBING - for Scouts who have completed *Climbing Merit Badge*.

*Climbing Merit Badge* is **very difficult** to complete, and it may cause conflicts with other badge work, rafting trips, trail rides, and meal waiter service, as the staff work extra long to get all participants through the badge. Although there are no age restrictions on *Climbing Merit Badge*, only Scouts with the appropriate physical strength and mental maturity should register. We recommend that Scoutmasters limit participants to age 13 and above. **Scouts may not sign-up for both *Climbing Merit Badge* and Advanced Climbing during their week at camp.** Please understand that weather can sometimes cause climbing difficulties with wet rocks causing delays or cancellations. Also, climbing is *progressive in its approach*. Scouts who miss a session may not be allowed to continue in the course.

Adult leaders need to register Scouts for climbing programs in advance as usually 90 % of all spots are registered for prior to camp. A special reservation form is in the *Forms Section* of this guidebook. Please submit the reservation form between March 1 and June 1. If you submit your reservation by June 1, you will receive written confirmation. In addition, a confirmation program meeting will be held on Sunday evening at 7:00 P.M. at camp where changes in reservations, and new reservations, can be made. The form may be mailed or faxed. (Fax to: 1 - 970 - 330 - 7961 before June 10 and 1 - 970 - 881 - 2145

after June 10) Scouts who reserve a rock climbing class and do not show up for the session, usually have denied another Scout from taking the class.

**All merit badge and advanced climbing Scouts will need to purchase an approved carabiner, which they will keep, from a Scout Ranch Trading Post at a cost of not more than \$10.00.**

## **CONSERVATION**

Scouts are encouraged to complete the requirements for the *Project SOAR Award*, and the *World Conservation Award* while at the Scout Ranch. Projects for these awards, and for general troop conservation service, can be arranged through the Nature / Ecology Department.

## **C.O.P.E. (Challenging Outdoor Personal Experience)**

C.O.P.E. is an exciting team and confidence building experience that combines initiative games, low course physical elements, problem solving, and high course physical elements. C.O.P.E. staff and courses are located in both Camps Jeffrey and Ruth Coffin, and campers may sign-up for a class in either camp.

The overall goals of C.O.P.E. are:

- #1 - Develop leadership
- #2 - Enhance personal and team communications
- #3 - Develop problem solving skills
- #4 - Enhance decision making skills
- #5 - Increase self confidence

The C.O.P.E. Departments offer four phases of C.O.P.E. at the Scout Ranch:

**Junior C.O.P.E.** (Low C.O.P.E.) - for age 11 and up. Includes initiative games and some low elements. Great for enhancing team building and decision making skills.

**C.O.P.E.** - for age 13 and up (or completed 7th grade). A program of initiative games, low C.O.P.E., and high C.O.P.E. Great for older Scouts who are seeking a new challenge while building his trust and confidence. Scouts with challenges with heights should sign-up for Camp Coffin Course.

**Advanced C.O.P.E.** - for those who have completed C.O.P.E. in the past. Includes a review of C.O.P.E. principles, and some new high physical element challenges. Offered only in Camp Ruth Coffin, but also for Scouts from Camp Jeffrey.

**Scoutmaster C.O.P.E.** - for adult age 18 plus. Includes a selection of initiative games, C.O.P.E. theory, low physical elements, and some high physical elements. Scheduled at both Camp Jeffrey and Ruth Coffin courses. In the event of extreme demand for Scout-level C.O.P.E programs, the Scoutmaster C.O.P.E. classes may be cancelled to make room for additional Scouts!

There are some special C.O.P.E. rules and regulations that are important to note:

- #1 Ages listed above are National BSA standards, and cannot be changed. When it says age 13, it means age 13 by January 1, 2001 (completed 7th grade).
- #2 Adults may not register for Junior C.O.P.E. or C.O.P.E., only Scoutmaster. C.O.P.E.
- #3 Scouts registering for both C.O.P.E. and Climbing need to make sure they select classes that do not conflict.
- #4 C.O.P.E. is a non-pressure, non-timed activity that does not accept visitors or observers.
- #5 All Scouts are expected to be on time for all C.O.P.E. sessions. Scouts who “skip” a class will not be allowed to continue.
- #6 Both C.O.P.E. courses are **off limits** to non-participants during sessions, and **off limits** to all campers, except C.O.P.E. staff, at all other times! A violation of this rule may result in expulsion from the Scout Ranch.
- #7 C.O.P.E. participants will need long pants, gloves, and a bandana.

C.O.P.E. reservations are made by completing the *Reservation Form for C.O.P.E. and Rock* found in the *Forms Section*. Reservations may be mailed to the Farr Service Center in Greeley, Colorado, or faxed (1 - 970 - 330 - 7961) between March 1 and June 1. Reservations received by June 1 will receive a confirmation. On arrival at the Scout Ranch a *Program Meeting* is held on Sunday evening at 7:00 P.M. to confirm and/or change reservations. Please do not schedule Scouts for more than one C.O.P.E. session. Please understand that we have many National BSA standards to follow, and age is at the top of the list. Please understand that with two C.O.P.E. courses and eight staff we can only accommodate 120 Scouts in all C.O.P.E. programs, and that we always do our best to get all Scouts into C.O.P.E. programs. Please do your part and see to it that all Scouts sign-up for C.O.P.E. actually show up. If it is necessary, Scoutmaster C.O.P.E. will be canceled in order to accommodate additional Scouts. Maximum of 12, and minimum of 7 Scouts in any C.O.P.E. session. Sessions with 6 or less Scouts signed-up will either be combined with another session or canceled.

## GREGG BOUNDARY TRAIL AWARD



Ben Gregg served as an early member of the Ben Delatour Scout Ranch Committee, and he was instrumental in the selection and development of the Scout Ranch site. For his dedication and hard work in serving boys, he has been honored with this trail in his name. The 15 mile trail is marked with orange colored diamonds. A short cut-off (the Meadow Trail) is marked with blue colored diamonds. You can reach the Boundary Trail by following the yellow diamonds from the Scout Ranch Office, Family Campground, or the Armstrong Coral Rock Lodge Dining Hall.

In order to earn the award a Cub Scout, Boy Scout, Varsity Scout, Venturer, or adult Scouter must hike the entire trail. The trail may be hiked in one day, or it may be hiked in segments over a period of time. The award may be earned more than once.

Awards are available for purchase from the Bob Waite Trading Post in Camp Jeffrey, or from a Longs Peak Council Service Center. Two different kinds of awards are available: a specially cast medal and a multi-colored embroidered patch. The medal may be worn just above the left pocket on the Scout shirt, and the patch is a temporary patch that may be worn on the right pocket. Better yet, sew the patch on your backpack!

## FISHING

Fishing is a great activity in Colorado, and especially at the Scout Ranch. *George Weaver Lake* is stocked annually with *Rainbows* as a gift to the Scouts by Cline Hatcheries in Boulder, Colorado. The Elkhorn Creek has some very good fishing holes, beaver ponds, etc., where Scouts have been known to pull out 16 and 18 inch *Browns*, and occasional *Brookies*. *Fishing Merit Badge* is handled by the Homestead Department where a limited amount of fishing equipment is available for camper use. However, it is always best to bring your own equipment. Please remember to have Scouts do *Fishing Merit Badge* requirement #6 prior to coming to camp.

Weaver Lake is limited to **Scout only fishing** when it does not interfere with aquatics programs. The Elkhorn Creek is open to both Scouts and adult leaders at all times. A limit is set of three fish per week to be kept by each fisherman. For catch and release it is recommended that “barbless” hooks be used. **Fishing must always be done with a buddy close at hand. No Scout is ever to be allowed to go fishing by himself!**

For adult leaders desiring to fish in other locations, the Cache La Poudre River and the Red Feather Lakes area offer some fine fishing spots. The Colorado Division of Wildlife Information Center at Parvin Lake, just before Red Feather Lakes, can offer assistance.

The state of Colorado requires a fishing license for individuals age 15 or older. Special five and one day licenses are available for nonresidents. Licenses may be obtained at outlets in Fort Collins, LaPorte, Red Feather Lakes, and Rustic. Scouts who fish only in Weaver Lake do not need a fishing license.

## HANDICRAFTS

The Handicraft Department is probably one of the busiest locations on the Scout Ranch. An experienced and skilled staff work with Scouts on the following merit badges: *Leatherwork*, *Basketry*, *Metal Work*, and *Woodcarving*. Although limited free supplies are available, Scouts should plan to bring sufficient funds to purchase kits and supplies from the Trading Post. The Handicraft Lodge is a part of the Bob Waite Trading Post building.

## HIKES

With over 3,000 acres the Scout Ranch is a terrific place to hike. A marked trail system exists with different colored markers indicating different trails. A Scout Ranch map with trails indicated is available from Scout Ranch Trading Posts. The minimum number of individuals on a hike is four, and two of these must be adult leaders. At least one of these adult leaders must be first aid certified (state law!). All groups heading for a hike must check-out, and then back in, at a *Hike Register Station*. These stations are at the following locations: Nuzum Shelter in Camp Jeffrey, Coffin Shelter in Camp Ruth Coffin, and the Scout Ranch Office. **Please** check-out and in at the same station!

**GREGG BOUNDARY TRAIL** - A ten or fifteen mile loop around the Scout Ranch boundary that is usually taken by troops on Friday's *open program day*.

**CATEYE TRAIL** - this trail begins at the Scout Ranch Office and proceeds through Camp Ruth Coffin to the 1880s Halliday gravesite in the *Camp Demming* area of the Scout Ranch. A good evening hike as the markers are blue reflectors.

**MONSTER MOUNTAIN TRAIL** - this trail begins at the Armstrong Coral Rock Lodge (dining hall) on a yellow connecting trail, and then it joins the orange marked Gregg Boundary Trail. After a climb it reaches the blue marked spur to the top of *Monster Mountain* where there is a great view of the central part of Camp Jeffrey. Be sure to get down before the sun sets!

## HOMESTEAD AREA

The Homestead Department is located at the old 1880s *Miller Homestead Cabin* on the Elkhorn Creek. This department offers the following merit badges: *Wilderness Survival*, *Fishing*, *Indian Lore*, and *Archeology*. Scouts will also find *Homestead Basics* at this location.

## HORSEBACK TRAIL RIDES

Horseback trail rides are provided by Sno-Cap Stables from their facility at Livermore, Colorado. Reservations are to be made on a troop basis directly with the stables, and all fees paid to the stables. Transportation is **not** available from the Scout Ranch to the stables. See Sno-Cap Stables information page for further information.

*Horsemanship Merit badge* is not offered at the Scout Ranch.

## LEAVE NO TRACE OUTDOOR ETHICS

Training in *Leave No Trace Outdoor Ethics* has been a part of the Scout Ranch program since 1994. A program is presented weekly by the Nature / Ecology Department for adult leaders. Trained adult leaders will then give their Scouts the training. Each adult leader is presented with a special *No Trace Dangle Card*, and additional cards may be purchased at a Scout Ranch Trading Post. Completing *No Trace Outdoor Ethics* is a mandatory requirement for earning the *BDSR Pride Award*.

## MOUNTAINEER HONOR AWARD

The Mountaineer Honor Award program is offered as an extra supplementary part of the overall summer camp program to be utilized by the camper - youth and adult alike. Every Scoutmaster should encourage all Scouts to participate in the program, and they should help them understand and succeed at the program's challenges. All Mountaineer Program requirements must be completed by 12:00 Noon on Friday. Scouts completing the requirements will receive a "leather rounder" indicating the portion of the program they have completed. There are five program sections with a section to be accomplished each year while at the Ben Delatour Scout Ranch. (See the *Special Forms Section*)

## NATURE / ECOLOGY

The Scout Ranch serves as wonderful laboratory for exploring and studying the great outdoors. The Nature/Ecology Department is located at the *Magnuson Nature Center* where all program offerings are coordinated. The following merit badges are offered: *Astronomy, Bird Study, Environmental Science, Fish & Wildlife Management, Forestry, Geology, Mammal Study, Nature, Reptile and Amphibian Study, Soil & Water Conservation, Space Exploration, and Weather*. Not all listed merit badges may be completed during a week at camp, and several are offered on an *independent study* basis only. Review the *Merit Badge Head Start* page for requirements that need to be completed before coming to camp. *Nature/Ecology Basics* is also at this location.

## OLD WEST TRAILS HIKING AWARD



This award is for Boy Scouts, Varsity Scouts, Venturers, and adult Scouters who are interested in discovering America's heritage by hiking historic trails in the Longs Peak Council. Awards are earned by locating, studying the history, and hiking one of these Old West Trails: Oregon Trail, Pony Express Trail, Mormon Trail, Overland Trail, and Zimmerman Stage Trail (located on the Scout Ranch). The final step in meeting the award requirements is to give a personal report of the trail experience to a community group such as a Scout's troop or chartered partner. The Old West Trails Hiking Award is a cast bronze medal that may be worn over the left pocket of the Scout uniform shirt by youth members. Awards are available for purchase from the Bob Waite Trading Post in Camp Jeffrey, or from a Longs Peak Council Service Center.

## ORDER OF THE ARROW

The Order of the Arrow is a very important part of the camp program, and Tuesdays are declared *Order of the Arrow Day* when all members should wear their sash. On Tuesday evening a special *Order of the Arrow Campfire*, beginning at 8:00 P.M. at the *Taylor Campfire Ring*, will be held for members.

The Kola Lodge does not conduct *call outs* or *ordeals* during summer camp for troops from the Longs Peak Council, but it has authorized the camp staff who are members of the Order to conduct *call out ceremonies* for troops from out of the Longs Peak Council. **Troops desiring an Order of the Arrow call out must notify the Scout Ranch Director prior to arriving at camp, and this must be done with an authorization letter from the troop's home lodge or chapter.** (National OA Rule)

## OVERNIGHT CAMPOUTS

Overnight trail campouts for troops are a good way to see the Scout Ranch from a different perspective. Troop overnights should plan to leave after supper and return before breakfast. The backcountry of the Scout Ranch has a permanent *fire ban* restriction, so stoves must be used for all cooking. The Scoutcraft Director can assist with locations that do not interfere with the backcountry crews of the Elkhorn High Adventure Base. Several overnights are scheduled each week for general camping and merit badge completion:

MONSTER MASH - this overnight is on top of Monster Mountain - weather permitting.

CAMPING MERIT BADGE

WILDERNESS SURVIVAL MERIT BADGE

## PRIDE AWARD

The *BDSR Pride Award* is available to all troops in attendance who fulfill the requirements. A special ribbon is awarded at the closing campfire on Friday evening. The requirements for the award may be found on the *Pride Award Form* in the *Form Section* of this guide.

## PROJECT SOAR (Save Our American Resources)

Started in 1980 by Scouter Ray Boice, Project SOAR has been recognized year after year for its accomplishments of Scouts involved in conservation. Each year a special *Project SOAR patch* is made available as a sale item to Scouts and adult leaders who have completed a minimum of three hours of conservation work. The money collected from the sale of the patches goes into a special *Gold Seal Account* to be used for conservation, beautification, and environmental projects within the Longs Peak Council.



## RAFTING - WHITEWATER

Whitewater rafting is offered by approved Scout Ranch vendors on the Cache La Poudre River. In some cases, a special *Scout fee* has been arranged that is a discount under normal fees charged. Depending on the rafting company, some companies provide transportation from the Scout Ranch to the jump off location, and others do not. The Scout Ranch is **not able to provide transportation for rafting**. The Scout Ranch receives no financial benefit from rafting; and, as such, is not responsible for missed communications, late starts or returns, or financial challenges. All rafting reservations are to be made directly with the rafting company, and all money paid directly to the rafting company. Troops taking a rafting trip may arrange for a sack lunch from BDSR food service, with 24 hours notice, if a meal may be missed. On Fridays all troops in Camp Jeffrey get a sack lunch for trail and trips. If a Camp Jeffrey troop may be late returning from a raft trip, they will need to notify the Dining Hall Food Service Manager ahead of time so food will be kept waiting. Information about whitewater rafting vendors follows in this guide.

**It is the responsibility of all Scoutmasters of troops taking rafting trips to know and understand and have taken *Safety Afloat Training*, and to enforce all of its provisions!** *Safety Afloat Training* is offered each week by the Aquatics Department - hopefully before your trip!

## SCOUTCRAFT

Scoutcraft has two departments, one in camp Jeffrey and one in Camp Ruth Coffin. Traditional Scouting skills are the trademarks of the Scoutcraft Departments where the following merit badges are offered: *Camping*, *Emergency Preparedness*, *First Aid*, *Orienteering*, and *Pioneering*. In addition, *Cooking Merit Badge* is offered in Camp Ruth Coffin. Merit Badge sessions begin at the *Nuzum Shelter* in Camp Jeffrey, and the *Coffin Shelter* in Camp Ruth Coffin. Please review the *Merit Badge Head Start* page for requirements that need to be completed at home before coming to camp. *Emergency Preparedness* Scouts need to bring their emergency pack to camp. *Orienteering* Scouts need to bring a compass. *Pioneering* Scouts need to bring a knife and gloves. And *First Aid* Scouts need to complete *CPR* at home and bring a first aid kit! Scouts will also find *First Aid Basics*, *Pioneering Basics*, and *Orienteering Basics* at these locations.

## SHOOTING SPORTS

The Shooting Sports Department offers the following merit badges: *Rifle Shooting*, *Shotgun Shooting*, and *Archery*. In addition, recreational shooting is scheduled for each area. Protective eyewear and earwear for each shooter are required and provided. During recreational shooting times Scouts working on merit badge target qualification will be given shooting time priority over adults.

All rifle shooting is free, thanks to a generous donation by the *Safari Club International - Denver Chapter*. Shotgun shooting requires the purchase of a *Shotgun Ticket* from a Scout Ranch Trading Post. Tickets are \$ 1.00 for three shots. It is estimated that it will take approximately \$20.00 to complete *Shotgun Merit Badge*.

Campers may **not** bring their own firearms, bows, or ammunition to camp.



***"PROGRAM PERIODS"***  
**CAMP COFFIN WEEKLY SCHEDULE**  
 BEN DELATOUR SCOUT RANCH - RED FEATHERS LAKES – COLORADO

TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
7:00 AM TO 7:30 AM		REVEILLE & FOOD PICK-UP					6:00 AM REVEILLE
7:30 AM		BREAKFAST					7:00 TO 9:00 AM
8:30 AM		FLAG CEREMONY					CAMPSITE CHECK-OUT
9:00 AM		1	6	11	16	OPEN PROGRAM TIME	8:00 AM BRUNCH
10:30 AM		2	7	12	17		
11:00 TO 1:30		FOOD PICK-UP					
NOON		LUNCH AND REST					
1:00 PM		OPEN PROGRAM TIME					
1:30 PM		3	8	13	18		
3:00 PM		4	9	14	19		
4:15 P.M	LEADERS' ORIENTATION	OPEN PROGRAM TIME				EQUIPMENT CHECKIN	
4:30 - 5:00 PM		FOOD PICK-UP					
6:00 PM	5:45 PM FLAG CEREMONY	DINNER		GOURMET NIGHT	DINNER	WESTERN FEAST	
6:45 PM	LEADERS' PROGRAM SESSION 7:00PM	FLAG CEREMONY					
7:15 PM	OPENING CAMFIRE 8:00 PM	5	10	15	20	CLOSING CAMPFIRE 8:00 PM	
8:30 PM		UNIT TIME	OA CAMPFIRE	AREA CAMPFIRE	UNIT TIME		
10:00 PM	TAPS						

**"PROGRAM PERIODS"**

**CAMP JEFFREY WEEKLY SCHEDULE**

BEN DELATOUR SCOUT RANCH - RED FEATHERS LAKES – COLORADO

TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
7:00 AM		REVEILLE					6:00 AM REVEILLE
7:30 AM		INTERFAITH SERVICE AT CHAPEL					7:00 TO 9:00 AM
7:50 AM		FLAG CEREMONY					CAMPSITE
8:00 AM		BREAKFAST					CHECK-OUT
9:00 AM		1	6	11	16	OPEN PROGRAM TIME	8:00 AM BRUNCH
10:30 AM		2	7	12	17		
NOON	CHECK-IN 1:00	LUNCH AND REST					
1:30 PM	MOVE INTO CAMPSITES & RANCH TOURS	3	8	13	18		
3:00 PM		4	9	14	19		
4:15 P.M	LEADERS' ORIENTATION	OPEN PROGRAM TIME					
5:00 PM	REST AND CLEAN-UP						
5:50 PM	5:45 PM FLAG CEREMONY	FLAG CEREMONY					
6:00 PM	DINNER						
7:15 PM	LEADERS' PROGRAM SESSION 7:00PM	5	10	15	20		
8:30 PM	OPENING CAMFIRE 8:00 PM	UNIT TIME	OA CAMPFIRE	AREA CAMPFIRE	UNIT TIME	CLOSING CAMFIRE 8:00 PM	
10:00 PM	TAPS						

## PROGRAM PERIOD TIMES

PERIOD #1 Monday 9:00 A.M. to 10:15 A.M.  
PERIOD #2 Monday 10:30 A.M. to 11:45 A.M.  
PERIOD #3 Monday 1:30 P.M. to 2:45 P.M.  
PERIOD #4 Monday 3:00 P.M. to 4:15 P.M.  
PERIOD #5 Monday 7:15 P.M. to 8:00 P.M.  
PERIOD #6 Tuesday 9:00 A.M. to 10:15 A.M.  
PERIOD #7 Tuesday 10:30 A.M. to 11:45 A.M.  
PERIOD #8 Tuesday 1:30 P.M. to 2:45 P.M.  
PERIOD #9 Tuesday 3:00 P.M. to 4:15 P.M.  
PERIOD #10 Tuesday 7:15 P.M. to 8:00 P.M.

PERIOD #11 Wednesday 9:00 A.M. to 10:15 A.M.  
PERIOD #12 Wednesday 10:30 A.M. to 11:45 A.M.  
PERIOD #13 Wednesday 1:30 P.M. to 2:45 P.M.  
PERIOD #14 Wednesday 3:00 P.M. to 4:15 P.M.  
PERIOD #15 Wednesday 7:15 P.M. to 8:00 P.M.  
PERIOD #16 Thursday 9:00 A.M. to 10:15 A.M.  
PERIOD #17 Thursday 10:30 A.M. to 11:45 A.M.  
PERIOD #18 Thursday 1:30 P.M. to 2:45 P.M.  
PERIOD #19 Thursday 3:00 P.M. to 4:15 P.M.  
PERIOD #20 Thursday 7:15 P.M. to 8:00 P.M.

**Use the *Camp Weekly Program Schedule* charts to assist in plotting a Scout's program.**

## FIRST CLASS BASICS SCHEDULE

The First Class Basics Sessions are offered to assist Scouts with Tenderfoot, Second Class, and First Class Rank requirements. In addition, the sessions will also be helpful to Scouts who need a *skill refresher* for merit badge work prior to taking a related merit badge. For rank requirements the Scout Ranch staff will **not** sign *Boy Scout Handbooks* or other advancement pieces for individual Scouts. It will still be the responsibility of the unit leadership to pass a Scout on these requirements. Scouts should bring their *Boy Scout Handbook* to class.

COURSE	CAMP JEFFREY	CAMP COFFIN	PERIOD SCHEDULED	
FIRST AID BASICS	FABS #1		1	
	FABS #2		2	
	FABS #3		3	
	FABS #4		4	
			FABS #1	1
			FABS #2	3
PIONEERING BASICS	PIBS #1		1	
	PIBS #2		2	
	PIBS #3		3	
	PIBS #4		4	
			PIBS #1	1
			PIBS #2	4
ORIENTEERING BASICS	ORBS #1		1	
	ORBS #2		2	
	ORBS #3		3	
	ORBS #4		4	
			ORBS #1	2
			ORBS #2	4
NATURE BASICS	NABS #1		2	
	NABS #2		3	
	NABS #3		4	
	NABS #4 (for adult leaders!)		4	
HOMESTEAD BASICS	HOBS #1		3	
	HOBS #2		4	
	NOBS #3		11	
	NOBS #4		13	

SESSION LOCATIONS: Sessions in Camp Jeffrey begin at the Nuzum Shelter.  
Sessions in Camp Ruth Coffin begin at the Coffin Shelter.  
Nature Sessions begin at the Magnuson Nature Lodge.  
Homestead Sessions begin at the Homestead Cabin in the Elkhorn Creek by the main bridge.

# MERIT BADGE HEAD START

(Based on the 2001 edition of the *Boy Scout Requirements Book*)

Scout can have a most successful time in completing merit badges by making sure that requirements to be accomplished at home are completed prior to camp. Some badges can be earned in their entirety at camp, while others must be approached over a longer period of time. Scouts should get a head start by reading the merit badge pamphlet and completing the following before camp:

## REQUIREMENTS

MERIT BADGE	TO COMPLETE AT HOME	COMMENTS
<b>AQUATICS</b> (all participants take cold water swim test at BDSR)		
CANOEING	1, 2 and swim check at camp	Must be First Class swimmer
ROWING	1, 2 and swim check at camp	Must be First Class swimmer
<b>CLIMBING</b>		
CLIMBING *	1, 4, 6	Study pamphlet. Bring \$10.00 for carabiner
<b>ECOLOGY/NATURE</b>		
ASTRONOMY	1A, 1B, 2, 5A	Bring sketches. Requires night observations
BIRD STUDY	5,6,7,8	Lots of time! Early AM walks
ENVIRONMENTAL SCI *	1, 3E, 3F, 6, 7	Lots of time! Study pamphlet
FISH & WILDLIFE MGT	5	
FORESTRY	2A	
GEOLOGY	8	
MAMMAL STUDY	4	
NATURE	Birds 4B, 5	
REPTILE & AMP STUDY	1, 8, 9	Bring sketches to camp
SOIL & WATER CONS.	2D, 5A	
SPACE EXPLORATION	5, 7	Build rocket at home or bring \$10.00 for kit
WEATHER	8	
<b>FIELD SPORTS</b>		
ARCHERY *		Lots of practice. Bring \$ 5.00 for arrow kit
RIFLE SHOOTING *		Lots of practice. Shots are free!
SHOTGUN SHOOTING *		Lots of practice. 3 shots for \$ 1.00
<b>HANDICRAFT</b>		
BASKETRY		\$10.00 to \$15.00 for kits
LEATHERWORK		\$10.00 to \$15.00 for kits
WOODCARVING	Have Totin' Chip Card	Need pocket knife. \$10.00 to \$15.00 for kits
METAL WORK		\$10.00 to \$15.00 for kits. Do A or B at home.
<b>SCOUTCRAFT</b>		
CAMPING	8C, 9A, 9B, 9C	Bring backpack, tent
COOKING	1, 2, 3	Camp Coffin only!
EMERGENCY PRE *	1, 8A, 8B, 8C	Bring emergency pack to camp
FIRST AID	1, 2B, 3C	Bring First Aid Kit. Do CPR at Home!
ORIENTEERING		Bring orienteering compass
PIONEERING *	5	Bring knife and gloves
<b>HOMESTEAD</b>		
ARCHAEOLOGY	5, 7B, 9B, 11	
FISHING	6	Bring fishing pole and gear
INDIAN LORE	2	
WILDERNESS SURVI *	5	Bring survival kit to camp

\* Strongly recommended for Scouts age 13 or older. May require extra time beyond schedule!

# MERIT BADGE / COURSE SCHEDULE

## (SCOUT MUST ATTEND PERIODS LISTED)

### AQUATICS

All programs meet at the Waterfront at Weaver Lake. Friday is weather make-up day!

<u>COURSE</u>	<u>PERIODS SCHEDULED</u>
<b>SWIM CHECKS</b>	Sunday after check-in and first part of periods #1 and #6
<b>CANOEING MERIT BADGE</b>	
CNOE #1	1 & 2 & 6 & 7
CNOE #2	3 & 4 & 8 & 9
CNOE #3	11 & 12 & 16 & 17
CNOE #4	13 & 14 & 18 & 19
<b>ROWING MERIT BADGE</b>	
ROW #1	3 & 4 & 8 & 9
ROW #2	11 & 12 & 16 & 17
ROW #3	13 & 14 & 18 & 19

### CLIMBING

All classes meet at the Climbing Gate in Camp Ruth Coffin. Scouts not on time will be left behind!!!!!!

Scouts may not sign-up for both Climbing Merit Badge and Advanced Rock Climbing!!!!

**PLEASE REGISTER IN ADVANCE!** - See form in *Forms Section*.

<u>COURSE</u>	<u>PERIODS SCHEDULED</u>
<b>BOULDERING</b>	
BOULDERING #1	10
BOULDERING #2	20
<b>CLIMBING MERIT BADGE</b>	
CLIM #1	1 & 2 & 6 & 7
CLIM #2	3 & 4 & 8 & 9
CLIM #3	11 & 12 & 16 & 17
<b>ADVANCED CLIMBING</b>	
ACLIM #1	13 & 14 & 18 & 19

A special Rock Climbing patch is available at the Trading Post for those who complete Climbing Merit Badge or Advanced Rock Climbing!

### C.O.P.E. PROGRAM

Junior COPE is for any age Scout. COPE is for those age 13 plus. Advanced COPE is for those who have completed COPE in a previous season. Scoutmaster COPE is for any adult Scouter in camp.

Scouts may not sign-up for both Junior COPE, COPE, or Advanced COPE in the same week! Scouts meet for their COPE session at the course signed-up for in either Camp Jeffrey or Camp Ruth Coffin.

**PLEASE REGISTER IN ADVANCE!** - See form in *Forms Section*.

<u>COURSE</u>	<u>PERIODS SCHEDULED</u>
<b>JUNIOR (LOW) COPE</b>	
JEFFREY COURSE #1	11 & 12 & 16 & 17
JEFFREY COURSE #2	13 & 14 & 18 & 19
COFFIN COURSE #1	11 & 12 & 16 & 17
COFFIN COURSE #2	13 & 14 & 18 & 19
<b>COPE (HIGH)</b>	
JEFFREY COURSE #1	1 & 2 & 6 & 7 & 11 & 12 & 16 & 17
JEFFREY COURSE #2	3 & 4 & 8 & 9 & 13 & 14 & 18 & 19
COFFIN COURSE #1	1 & 2 & 6 & 7 & 11 & 12 & 16 & 17
COFFIN COURSE #2	3 & 4 & 8 & 9 & 13 & 14 & 18 & 19

**ADVANCED COPE**

JEFFREY #1

1 & 2 & 6 & 7

**SCOUTMASTER COPE**

JEFFREY #1

3 & 4 & 8 & 9

COFFIN #1

3 & 4 & 8 & 9

A special COPE patch is available for purchase at the Trading Post for those who complete a COPE course!

**HANDICRAFT**

All programs meet at the Handicraft Lodge connected to the Bob Waite Trading Post.

**COURSE**  
**BASKETRY MERIT BADGE**

**PERIODS SCHEDULED**

- BASK #1
- BASK #2
- BASK #3
- BASK #4

All Handicraft Programs operate on an "Open Program" basis. Scouts may come by anytime Monday through Friday from 9 to 11:45 AM and 1:30 to 4:45 PM

**LEATHERWORK MERIT BADGE**

- LTWK #1
- LTWK #2
- LTWK #3
- LTWK #4

**METAL WORK MERIT BADGE**

- METL #1
- METL #2
- METL #3
- METL #4

**WOODCARVING MERIT BADGE**

- WOOD #1
- WOOD #2
- WOOD #3
- WOOD #4

**HOMESTEAD PROGRAM AREA**

All sessions begin at the Miller Homestead Cabin located on the Elkhorn Creek near the main bridge by the Scout Ranch Office.

**COURSE**  
**ARCHEOLOGY MERIT BADGE**

**PERIODS SCHEDULED**

- AOGY #1
- AOGY #2

12 & 17  
14 & 19

**FISHING MERIT BADGE**

- FISH #1
- FISH #2
- FISH #3
- FISH #4

1 plus fishing time  
3 plus fishing time  
6 plus fishing time  
8 plus fishing time

**INDIAN LORE MERIT BADGE**

- INDL #1
- INDL #2

11 & 16  
13 & 18

**WILDERNESS SURVIVAL MERIT BADGE**

- WILD #1
- WILD #2

2 & 7 plus Wednesday overnight  
4 & 9 plus Wednesday overnight

## NATURE / ECOLOGY

All programs begin at the Magnuson nature Lodge between the Trading Post and Dining Hall.

<u>COURSE</u>	<u>PERIODS SCHEDULED</u>
<b>ASTRONOMY MERIT BADGE</b>	
ASTR #1	6 & 11 & 16 & NIGHT VIEWING
<b>ENVIRONMENTAL SCIENCE MERIT BADGE</b>	
ENVI #1	3 & 8 & 13 & 18
ENVI #2	4 & 9 & 14 & 19
<b>FISH &amp; WILDLIFE MANAGEMENT MERIT BADGE</b>	
FIWI #1	12 & 17
<b>FORESTRY MERIT BADGE</b>	
FORE #1	14 & 19
<b>GEOLOGY MERIT BADGE</b>	
GEOL #1	12 & 17
<b>MAMMAL STUDY MERIT BADGE</b>	
MAM #1	13 & 18
<b>WEATHER MERIT BADGE</b>	
WEAT #1	6 & 11 & 16
<b>SOIL &amp; WATER CONSERVATION MERIT BADGE</b>	
SOIL #1	7 & 12 & 17
<b>SPACE EXPLORATION MERIT BADGE</b>	
SPEX #1	4 & 9 Plus evening rocket launch
SPEX #2	14 & 19 Plus evening rocket launch

### **These Nature / Ecology merit badges are scheduled by Independent Study**

See the Nature Director by Monday of your week in camp. Leaders can get details at the Sunday 7:00 P.M. Program Meeting. All badges meet at the Nature Lodge unless instructed otherwise.

**BIRD STUDY    NATURE    REPTILE & AMPHIBIAN STUDY**

## SCOUTCRAFT - Camp Jeffrey

All courses begin in the vicinity of the Nuzum Shelter.

<u>COURSE</u>	<u>PERIODS SCHEDULED</u>
<b>CAMPING MERIT BADGE</b>	
CAMP #1	6 & 11 plus Thursday overnight
CAMP #2	9 & 14 plus Thursday overnight
<b>EMERGENCY PREPAREDNESS MERIT BADGE</b>	
EMPR #1	1, 6, 11 & 16
<b>FIRST AID MERIT BADGE</b>	
FAID #1	6 & 11 & 16
FAID #2	8 & 13 & 18
<b>ORIENTEERING MERIT BADGE</b>	
ORNT #1	4, 9, 14 & 19
<b>PIONEERING MERIT BADGE</b>	
PION #1	3, 8, 13 & 18



## SCOUTCRAFT - Camp Ruth Coffin

All courses begin in the vicinity of the Coffin Shelter.

<u>COURSE</u>	<u>PERIODS SCHEDULED</u>
<b>CAMPING MERIT BADGE</b>	
CAMP #1	6 & 11 plus Thursday overnight
CAMP #2	9 & 14 plus Thursday overnight
<b>COOKING MERIT BADGE (Camp Coffin Scouts only!)</b>	
COOK #1	2 & 7
COOK #2	12 & 17
<b>EMERGENCY PREPAREDNESS MERIT BADGE</b>	
EMPR #1	2, 7, 12 & 17
<b>FIRST AID MERIT BADGE</b>	
FAID #1	1, 6, 11 & 16
FAID #2	3, 8, 13 & 18
<b>ORIENTEERING MERIT BADGE</b>	
ORNT #1	4, 9, 14 & 19
<b>PIONEERING MERIT BADGE</b>	
PION #1	3, 8, 13 & 18

## SHOOTING SPORTS

Rifle shooting and shotgun Merit Badges meet in the outdoor classroom behind the building. Archery meets at the archer range Friday is weather make-up target qualification day.

Some evening shooting will be scheduled.

<u>COURSE</u>	<u>PERIODS SCHEDULED</u>
<b>ARCHERY MERIT BADGE</b>	
ARCH #1	1 & 6 plus shooting time
ARCH #2	3 & 8 plus shooting time
ARCH #3	11 & 16 plus shooting time
ARCH #4	13 & 18 plus shooting time
<b>RIFLE SHOOTING MERIT BADGE</b>	
RIFL #1	1 plus at least two merit badge shooting blocks
RIFL #2	3 plus at least two merit badge shooting blocks
RIFL #3	11 plus at least two merit badge shooting blocks
<b>SHOTGUN SHOOTING MERIT BADGE</b>	
SHOT #1	2 plus shooting time
SHOT #2	4 plus shooting time
SHOT #3	12 plus shooting time
<b>OPEN SHOOT TIMES</b>	
ARCHERY	2 & 4 & 7 & 9 & 12 & 14 & 17 & 19
RIFLE	2 & 4 & 7 & 9 & 12 & 13 & 14 & 17 & 18 & 19
SHOTGUN	3 & 8 & 13 & 14 & 18 & 19
<b>MERIT BADGE <u>ONLY</u> SHOOTING TIMES (must be in a Merit Badge class in order to shoot)</b>	
RIFLE	6, 8, 16
SHOTGUN	7, 9, 17

“Ride the Rockies”  
**SNO-CAP  
 STABLES**

920 Deer Meadow Way • Livermore, Colorado 80536 • (970) 482-4784

Our wide variety of horseback programs provide opportunities for both beginners and experienced horsemen to explore the Roosevelt National Forest trails.

Enjoy the beauty of our mountains the fun and natural way. Delight in our fresh air and observe the wildlife that abounds in the wilderness areas that begin right at our stables.

James Pearl and his staff will be happy to recommend the trail ride that best suits you and your group. All our trails are free from roads and traffic, and safe for every member of the group. We will even design custom outings for families and groups. All programs are guided by our knowledgeable staff.

We are careful to match the ability and size of the rider with the temperament and size of the horse we assign:

- Quiet, slow moving for the beginner
- Responsive for the more advanced rider
- Large, medium and small
- Children must be six years old to ride the horses.

We maintain an outstanding selection of well groomed, healthy horses equipped with western tack in top condition.

On different ranches around Livermore are Indian grave sites, buffalo jumps and teepee rings. Various Indian tribes include Utes, Arapahoes, Cherokee and Cheyenne.



# TRAIL RIDES

## BADGE PROGRAM

Sno-Cap would like to welcome all Girl and Boy Scouts to participate in our Scout Badge programs. Each class is designed to teach the skills needed to achieve any and all horsemanship badges. All classes are taught by our instructors to fill the requirements of either Boy or Girl Scout manuals.

## EARLY BIRD SPECIAL

*2 Hours - Weekends and Holidays*

Start the morning off early in the saddle. Feel the crisp morning air and maybe get a quick look at some wildlife before they take an afternoon nap. A great way to start the day. Ride starts by 8:30 AM.

## HIGH MOUNTAIN TRAIL

*Estimated time - 1 Hour*

Take a scenic trail ride through the splendor of the higher mountains. Here the land is a little steeper and rougher, but the views are spectacular at every turn. And, you can relax and enjoy it all - the horses do all of the climbing.

## MOUNTAIN INTRODUCTION

*Estimated time - 2 Hours*

Combine the Valley Ride and the High Mountain Trail described above. Now you'll get the true feeling of what this land is all about. You'll want to come back again and again to explore further - go off to explore the areas you glimpsed and the game trails you did not have the time to follow during this glorious introduction to the mountains.

## DINNER RIDE - 4:30 PM

*Minimum of 4 people*

For real western adventure, our dinner ride is a must. Ride through the forest and return to the stables as the sun sets to a welcoming campfire. Enjoy something to drink while we cook your dinner just the way the cowboys did. The steaks are seasoned just right and cooked to order. While they sizzle, we'll finish the meal with potatoes and baked beans. Relax around the campfire. **Reservations are required for meal rides.**

## LIL' BUCKAROO RIDE

Pony ride for children age 6 or younger.

Sno-Cap Stables is an equal opportunity business & employer under U.S. Forest Service Use Permit #505001.

## VISITOR'S ACKNOWLEDGMENT OF RISK

In consideration of the services of **Snow Cap Stables, Inc.**, and the **Longs Peak Council, Boy Scouts of America**, their officers, agents, employees, stockholders and /or board members, and all other persons or entities associated with those businesses, I \_\_\_\_\_ allow the Scout or Myself: \_\_\_\_\_ to ride, and agree as, follows:

Although **Snow Cap Stables, Inc.**, and the **Longs Peak Council, Boy Scouts of America** have taken reasonable steps to provide you with appropriate equipment and skilled guides so you can enjoy an activity for which you may or may not be skilled, we wish to remind you that this activity is not without risk. Certain risks cannot be eliminated without destroying the unique character of this activity. The same elements that contribute to the unique character of this activity can be causes of loss or damage to your equipment, or accidental injury, illness. or in extreme cases, permanent trauma or death. We do not want to frighten you or reduce your enthusiasm for this activity, but we do think it is important for you to know in advance what to expect and to be informed of the inherent risks. The following describes some, but not all, of those risks:

The hazards of traveling in Mountainous terrain; accidents or illness in remote places without medical facilities; unpredictable reactions of animals (which may occur regardless of previous behavior or training) due to instinct, fright, or other reasons; the forces of nature, creeks, water bridges, traveled roads, wild animals, stumps, forest growth, debris, rocks, cliffs, and other obstacles whether they are obvious or not obvious, man made or natural.

I am aware that horseback riding entails risks, of injury or death to the rider. I understand the description of these risks is not complete and that other unknown or unanticipated risks may result in injury or death. I agree to assume responsibility for the risks identified herein and those risks not specifically identified. My Scouts' and/ or my participation in this activity is purely voluntary, no one is forcing me to allow him/her to participate in spite of the risks.

I certify that my Scout and/or I am fully capable of participating in this activity. Therefore I assume full responsibility for myself, including my minor children, for bodily injury, death and loss of personal property and expenses thereof as a result of those inherent risks and dangers and of my negligence in participating in this activity.

I have read, understood, and accepted the terms and conditions stated herein and acknowledge that this agreement shall be effective and binding upon myself, my heirs, assigns, personal representative and estate for all members of my family, including minors participating.

NAME AND ADDRESS OF PARTICIPANT \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_ TROOP# \_\_\_\_\_

SIGNATURE OF PARTICIPANT/PARENT OR GUARDIAN \_\_\_\_\_

DATE \_\_\_\_\_

PHOTO COPY FOR YOUR NEEDS

## **SAFETY AFLOAT**

It is the responsibility of the troop's adult leadership - Scoutmaster - to see to it that the troop follows all *Safety Afloat Training* principles during their rafting trip. One adult leader is to be certified in *Safety Afloat Training*, and this can be done at home, or on Tuesday evening at the Scout Ranch. The *Safety Afloat* video (#AV-09V002) should be viewed by Scouts at a home troop meeting prior to coming to camp.

## **WHITEWATER RAFTING**

Whitewater rafting on the Cache La Poudre River can provide an exciting time for Scouts and adult leaders alike. The Northern Colorado area has four rafting companies that can assist you with your rafting desires. All have websites that can provide you with up to date information. Rafting reservations should be made at least 60 days ahead of time due to the high demand by the general public for rafting. Our suggestion to you is that you arrange for rafting on a Friday (open program day), or on a Saturday after your departure or prior to arrival on Sunday. In this way your Scout's merit badge class schedule will not be interfered with.

It is the responsibility of the Scoutmaster to see to it that all *Safety Afloat* provisions are followed, and that one adult leader on the trip is trained in *Safety Afloat*. If you have bussed to the Scout Ranch you will want to ask the whitewater rafting company if transportation to and from the rafting site is available. The Scout Ranch does not have the vehicles to make transportation available.

## **RAFTING TRIP PROVIDERS**

### **WANDERLUST WHITEWATER RAFTING**

3500 Bingham Hill Road  
Fort Collins, Colorado 80521  
1-800-745-7238 or 970-484-1219  
[www.awanderlustadventure.com](http://www.awanderlustadventure.com)

### **ROCKY MOUNTAIN ADVENTURE**

1-800-858-6808  
[www.shoprma.com](http://www.shoprma.com)

### **MOUNTAIN WHITEWATER ADVENTURE**

P.O. Box 920  
Fort Collins, Colorado 80522  
1-888-855-8874 or 970-419-0917  
[www.mountainwhitewaterdescents.com](http://www.mountainwhitewaterdescents.com)

### **A 1 WHITEWATER**

317 Stover Street  
Fort Collins, Colorado 80524  
1-800-369-4165 or 970-224-3379  
[www.a1wildwater.com](http://www.a1wildwater.com)

**HEALTH  
&  
SAFETY INFORMATION**

## HEALTH SERVICE INFORMATION

### MEDICAL INFORMATION

At check-in all Scouts and adult leaders will participate in a medical *recheck* with the Scout Ranch Health personnel. A current *Longs Peak Council Health and Medical Record* (both the health history and medical examination sides!) signed by a Medical Doctor **must** be submitted by **every youth and adult** staying in camp 72 hours or longer. Those staying less than 72 hours need to submit the health history portion (this includes adult leaders!). Because of State of Colorado Human Services Department regulations, **only the Longs Peak Council approved form will be accepted.** The national BSA Forms 2 and 3 **are not** acceptable. A copy of this form is available in the *Special Forms Section*.

**Colorado State Law** requires that all medical examinations **must** be dated within the past 24 months! No exceptions! Also, the **law requires that the Longs Peak Council keep all medical forms! Please make photocopies before arriving at camp!**

You can find the form here: <http://www.longspeakbsa.org/forms/>

### PRESCRIPTION MEDICINES

Scouts and adult leaders on prescription medication must so inform the Health Officers at medical re-checks on arrival. The Health Officers will administer prescription medications only for individuals who provide written permission from the individual's personal physician allowing the Scout Ranch and the Longs Peak Council to do so (section VIII of the *Health and Medical Record* form). Those on medication without written permission allowing the Health Officials to administer it **will not be allowed in camp.** Prescription medicines must be presented in their original container as issued by the pharmacist.

### HEALTH SERVICES AT CAMP

All medical services provided at the Scout Ranch by the Health Officers are at no cost. Scouts and adult leaders requiring services by a physician, or requiring special medications - either on or off property - will be billed for services and/or goods provided. All illnesses and injuries requiring care beyond the capability of Health Officers will be transported to Poudre Valley Hospital in Fort Collins, or to a local medical clinic. In the event of very serious injury or illness requiring immediate specialized medical attention, ground or air ambulance will be utilized at the camper's expense.

### HEALTH & ACCIDENT INSURANCE

The troop must provide proof of health and accident insurance coverage for each person attending. Coverage can be secured by enrollment in the BSA's approved unit accident insurance plan, or through other similar programs. Coverage may also be by individual family policy or employer coverage. The insurance company name underwriting the coverage, and the policy number for each individual, must be provided on the *Health and Medical Record* form. **The Longs Peak Council and the Ben Delatour Scout Ranch do not carry health and accident insurance for either adult or youth camper participants!**

## SPECIAL SAFETY CONCERNS

- **ROCK CLIMBING**- A very tempting activity for all Scouts, but this activity must only be done under the supervision of a Rock Climbing Department staff member. The rocks at the Scout Ranch become extremely slippery when wet. Never climb on rocks after a rain storm, during lightning, or at night. Please do not climb on Tower Rock!
- **TRASH & GARBAGE REMOVAL** - Campsite trash and garbage must be removed each evening by 9:00 P.M., and it must be placed in a lockable camp dumpster. Dumpsters are located behind the Armstrong Coral Rock Lodge Dining Hall, and in the vicinity of the Coffin Shelter. Do not leave any tempting snacks in your campsite that might attract bears!
- **FISH WITH A BUDDY** - Scouts who go fishing must do so with a buddy, and buddies must stick together. Individual Scouts **may not** go fishing!
- **HIKING REQUIREMENTS** - Troops wanting to do a hike anywhere **must** always have a hiking group of at least four, and two must be adults. One of the group must be certified in first aid (Colorado state law).
- **HIKE REGISTERS** - Any hiking group must sign-in and out at a *Hike Register*. Hike Registers are at the following locations: the Scout Ranch Office, Nuzum Shelter in Camp Jeffrey, and the Coffin Shelter in Camp Ruth Coffin. Please sign-out and in at the same Hike Register!
- **KNOW WHERE YOUR SCOUTS ARE AT ALL TIMES** - Every Scoutmaster should know where his/her Scouts are at all times. Please keep your Scouts together as a troop when going to, and returning from, campwide activities such as the opening and closing campfire. Develop a check- out, and back in, system for your campsite.
- **TROOP HEALTH OFFICER** - Designate an adult first aid trained Health Officer in your troop who can assist with getting Scouts to the correct location for their prescribed medicines.
- **DRINK WATER AND MORE WATER** - Dehydration is a major problem in this semi-arid country. Scouts and leaders alike need to drink plenty of water, and not pop. Always take plenty of water with you as you move around camp, and always have a good supply on any hike.
- **NO PINECONE WARS** - Please do not allow Scouts to have pinecone wars. A thrown pinecone hitting in the right place can cause severe damage. What usually happens in a pinecone war is that one side, and then the next, start escalating the attack. Pinecones turn to sticks, and sticks to rocks, and pretty soon someone is hurt.

## CRITTER WATCH WHILE AT BDSR

For a period longer than one could accurately say, the mountains known today as the Colorado Rockies have been inhabited by creatures of God's making. From the smallest shrew to the golden eagle; mammals, reptiles, birds, and fish have lived their part on the lands, in the waters, and in the air. However, it has only been in recent history - so to speak - that the creatures known as *homo sapiens* have become a part of these mountains. Their - or our - arrival has sparked continued controversy with the other creatures already present.

Most of the animals encountered are a joy to view, that is if we are lucky enough to catch a glimpse. The howling coyote at night rings true to our thoughts of the wild west. The bright brook trout brings excitement as it leaps in a beaver pond. The sight of a herd of elk - or wapiti - in the winter snow reminds us of the harshness of the mountain environment. The soaring hawk illustrates how boundless the environment really is.

There are, however, some creatures with whom we share these mountains who we must be cautious of during our visit.

### WESTERN RATLESNAKE

The western rattlesnake is uncommon on the Scout Ranch, but it has been increasing in recent years. Although snakes can be very dangerous with their poisonous bite, they serve a very useful purpose in controlling rodent populations. Scouts and adult leaders alike must always be aware of their surroundings, watch where they step, and never place hands or feet on rocks or rock ledges without looking first. When this snake is encountered, move away as quickly as possible, and simply make a wide path around it to continue your travel. Snakes discovered in the main camp areas should be reported to a staff member.

### BLACK BEAR

Black bears have been in camp in recent years, and they have been in campsites. Bears are usually looking for a free meal, and they are encountered by most people at garbage cans or food storage areas. Keeping a clean camp, picking up garbage, not spilling food, cooking at least 20 yards from your sleeping tent, and not keeping food or other delicious smelling items such as toothpaste, in your tent will help to keep bears away. When on the trail, food should be stored 10 to 15 feet above ground between two trees. Since Scouts always travel in groups of at least four, this should be enough to scare off any bear. Bear sightings should be reported to a staff member, or the Camp Ranger. If a bear is sighted on the trail, or in a camp area, keep away! Do not even approach to take photographs! **Troops will need to bring bags suitable for use as a Bear Bag. Bear Bags should contain all *smellables* including: food, soap, toothpaste, shampoo, and deodorants. Hang Bear bags away from your campsite!** (See illustration)

### MOUNTAIN LIONS

In recent years mountain lions seem to have been expanding their range. They have been spotted on several occasions at the Scout Ranch, and in some cases in the vicinity of campsites. Traveling in groups of four on trails is always a rule, and in camp everyone must always use the buddy plan. While hiking always carry a big hiking stick, and make noise to let the animals know you are approaching. If a lion is encountered, the individual should stand his ground - never run - and make himself appear as big as possible. This can be done by holding your coat or pack above



your head. If a lion were to attack do not play dead, but fight back and yell. Lion sightings should be reported to a staff member, or the Camp Ranger.

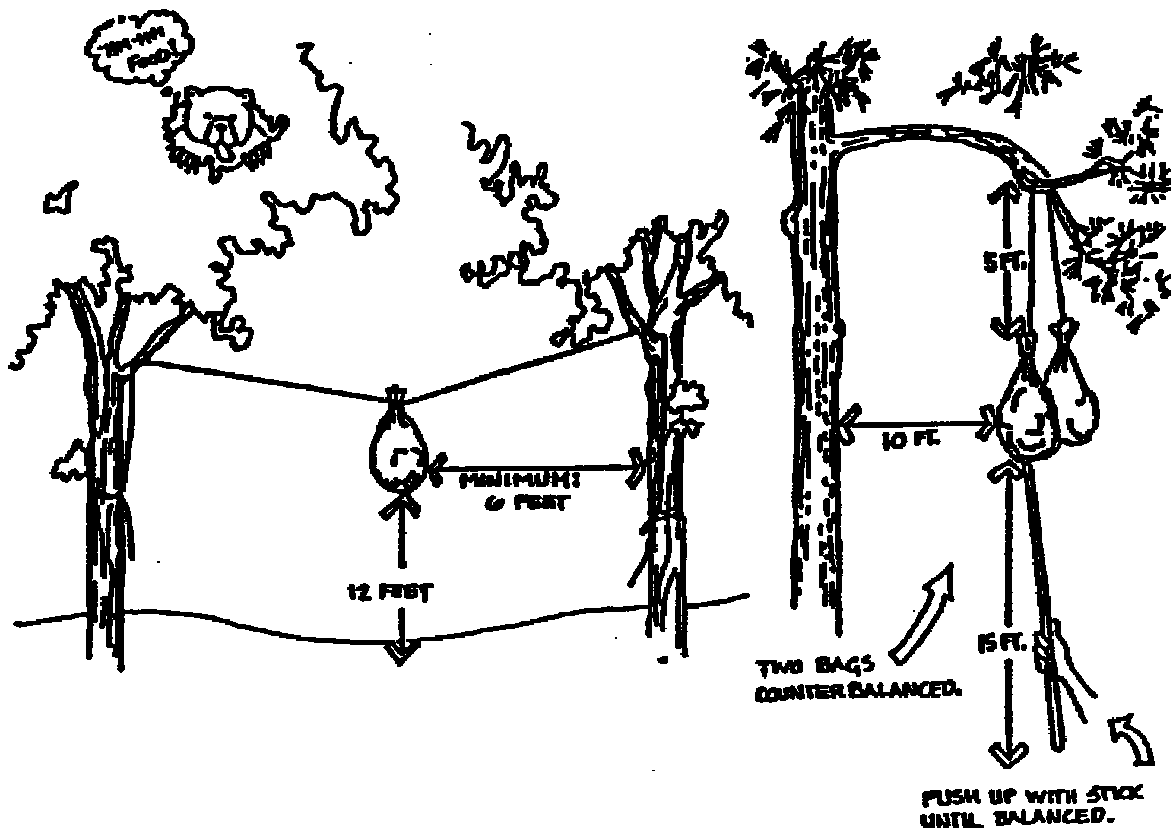
### TICKS

Ticks can be potentially dangerous critters in that they can carry such diseases as *Rocky Mountain Spotted Fever*, *lyme disease*, and *tick fever*. Tick fever is the only common disease found in Colorado. Ticks are very common at the Scout Ranch, especially in the early spring beginning in March. Scouts and adult leaders alike should check their bodies several times a day for ticks that have attached themselves. Ticks seem to have a special knack for climbing up pant legs, and also in dropping onto heads and down necks. When ticks are removed, the bite areas should be cleaned properly to avoid infection.

### SMALL ANIMALS

The Scout Ranch is full of small animals such as chipmunks, rabbits, gophers, and mice. Scouts should not handle or tease any wild critter as they can carry diseases spread by fleas, such as *plague*; or other diseases, such as *rabies*, that can be contracted by a bite. Keeping a clean camp and not feeding these animals are the best ways to avoid them. If a small animal who seems to not be acting properly, or who is too friendly, is observed, a staff member should be contacted immediately.

### THE BEAR BAG



**WHEREVER** you camp, it's a wise practice between meals to gather your food into a bag and hang it from a tree. This will protect it from bears, raccoons, mice, ground squirrels and skunks.

# HEALTH GUIDE

## **PREVENTING ILLNESS AND INJURIES--by Bob Amick, EMT-B, Longs Peak Council Camping Committee.**

Participation in the Ben Delatour Scout Ranch and Elkhorn High Adventure Base may be a once-in-a-lifetime experience for most Scouts; so it is especially important to make extra efforts to avoid injury or illness prior to and during these events. Missing out on all or part of the experience due to illness or injury can be avoided by just following some simple precautions, and taking extra care to avoid situations or environments which may cause problems. Please take some time to read and review this information, and keep it in mind throughout your trip.

### **STAYING WELL--PREVENTING ILLNESS:**

Scouts all know that staying well can be accomplished by simple precautions. Here are a few of the most vital:

- **WASH HANDS OFTEN**
- Wash hands always before eating and after using rest rooms. Most diseases are spread by hand contact with food, touching eyes, nose, mouth. Carry disposable antibacterial towelettes and clean your hands before eating or after using the rest room. If you cannot wash before eating, try to use utensils or wrap your food in a napkin or a wrapper without touching it. **DON'T** Share eating utensils or food with others to avoid infection. If someone is sick minimize contact with them or their property to avoid spreading infection.
- **EAT NUTRITIOUS FOODS;**
- Minimize Snack Foods such as candy and high fat fast foods, try to eat fresh fruits and vegetables each day. Your body needs high fiber foods to stay healthy and keep you "regular." Be careful not to eat stale or unrefrigerated foods that may cause food poisoning. **IF IN DOUBT, DON'T EAT IT!**
- **DRINK WATER OFTEN--AVOID DEHYDRATION.**
- Minimize "soda" and caffeinated drinks. Your body can be dehydrated by several quarts of fluid and you may not even feel thirsty. **DEHYDRATION IS A MAJOR PROBLEM AT CAMP**, and while on tour. Each Scout will have water containers which should always be taken along in the backpacks. Plan to stop and take a rest break/water break at least once per hour. See following Section on Dehydration signs/symptoms and treatment.
- **SLEEP AND "NAPS"**
- It is very important to get a good night's sleep to keep your energy and immunity at a high level. When possible, take a short nap of 60 to 90 minutes, at mid-day or late afternoon before dinner Scouts need at least 8 hours sleep each night to maintain health and energy. If you "shortcut" sleep, you can build up a "sleep deficit" which will make you tired, grouchy and irritable. Try to take naps while traveling on buses or during your flights.

### **ALTITUDE ADJUSTMENT**

- Ben Delatour Scout Ranch is about 8000 feet above sea level. Elkhorn High Adventure Base participants will have occasion to travel to 10,000 feet or higher. If you live at lower elevations or at sea level, after you arrive at the Camp, you may experience signs of altitude sickness. Symptoms may include, getting tired easily, feeling sick, or breathing hard or feeling "short of breath" when you are walking or exercising. This is due to the need for your body to adjust to altitude and oxygen levels. Normally, you will adjust in a few days, so the best thing to do is--plan to arrive a few days earlier than your trek or camp week to adjust take it easy for the first few days.
- Get lots of rest, take naps
- eat regularly but avoid high fat or "greasy" foods in favor of starches and carbohydrates;
- drink water and electrolyte drinks (gatorade) and stay well hydrated
- don't overexert yourself until you adjust
- If you begin experiencing difficulty breathing at high altitude, go to lower altitude as soon as possible. And get medical help. You may be experiencing high altitude pulmonary edema (h.a.p.e.) which can be fatal if untreated.

### **DEHYDRATION**

#### **WATER PURIFICATION & GIARDIA**

- **CAUTION:** never drink unpurified water. Mountain streams carry giardia parasites which can cause severe diarrhea and dehydration. Boil unpurified water or use a water purification pump/filter system. Chlorine or iodine will not always kill giardia
- **DEHYDRATION: Signs & Symptoms**
- Dehydration is best checked by monitoring urine output and color. Urination should be frequent and of high volume. Color should be clear or light yellow. Infrequent or low volume urination, and dark amber colored urine indicates definite dehydration. THIRST IS A LATE SIGN of dehydration!
- Dehydration may result in fatigue, getting tired easily when you walk or exercise, muscle weakness, dizziness, headache, chest pain\*\*, nausea, muscle cramps or "charley horse," being "grouchy" or irritable; being tired when you wake up.
- **PREVENTION AND TREATMENT**
- Drinking water frequently will usually relieve most symptoms of dehydration. Gatorade or other Sports Drinks also help if mixed at half normal strength, and will provide "electrolytes" such as potassium, sodium, citrates, and glucose.
- **DON'T USE SALT TABLETS!!**
- Salt tablets can make you sick, and don't provide a "balance of electrolytes" needed.
- **DRINK AT LEAST 10 OZ. PER HOUR**
- 10 fluid ounces is about the equivalent of one pop can. You may need to drink more if it is very hot and humid, or if you are exercising and losing fluid at a higher rate. Drink WATER often and in small quantities. Replace the water your body loses in perspiration and respiration at about the same rate.
- **DRINKING LARGE QUANTITIES OF WATER ALL AT ONCE CAN MAKE YOU SICK.**
- It is OK to drink before going to bed, even though you may have to make a late trip to the latrine. Better to be hydrated. You will sleep better and feel better the next day.
- **MINIMIZE POP OR CAFFEINE/SUGAR DRINKS**
- Caffeinated Drinks such as COLAS, with high sugar content, will cause you to excrete water at a high rate through your kidneys and lead to further dehydration. Occasional sodas are OK.
- **SEVERE DEHYDRATION CAN CAUSE HEAT EXHAUSTION OR HEAT STROKE**
- See section on recognition and prevention.

**\*\*NOTE--chest pain can also indicate a heart attack, especially in older persons--monitor the victim carefully and get emergency medical help quickly)**

## HEAT EXHAUSTION/HEAT STROKE

- **HEAT EXHAUSTION**
- Heat Exhaustion is a result of severe dehydration and exposure to high heat and humidity or as a result of prolonged exercise. Many Scouts have been affected by heat exhaustion.
- **SIGNS/SYMPTOMS**
- Heat Exhaustion will appear like shock; the victim may be pale, with clammy moist skin, extreme weakness, mental disorientation, difficulty walking, dizzy, nauseated, experiencing muscle cramps, chest pain\*\*(NOTE--chest pain can also indicate a heart attack, especially in older persons--monitor the victim carefully and get emergency medical help quickly). Heat Exhaustion victims should be moved to the nearest Medical Center if nearby or an Ambulance summoned to transport them quickly.
- **TREATMENT**
- Keep victim cool, in the shade, and provide sips of water if they are conscious and can swallow. **NEVER GIVE FLUIDS IF THE VICTIM IS SEMI-CONSCIOUS OR UNCONSCIOUS AS THEY CAN ASPIRATE OR CHOKER ON THE FLUIDS.**
- **HEAT STROKE**
- Heat Stroke is a **LIFE THREATENING MEDICAL EMERGENCY requiring immediate response and transportation by paramedics.** Victims will have a hot, dry, red (flushed) skin, very high temperature, and may be semi-conscious or unconscious. Call for Medical Attention immediately, and keep them cool by removing excess clothing, applying cool, moist cloths, fanning, and moving them to a shaded area. If unconscious turn them on their side to prevent aspiration (choking) of fluids or vomitus. Heat Stroke is more common in older persons, but could occur in younger persons who are severely dehydrated in a hot environment.

## COLDS, COUGHS, AND THE 'CRUD'

- "GETTING SICK CAN RUIN YOUR TRIP"
- PREVENTION IS THE BEST SOLUTION.
- Travel can also expose you to "bugs" which cause colds, respiratory infections or the "flu." If you feel something coming on, get help for it right away. Drink plenty of fluids, eat well, rest a lot, and ask for medication early before it gets out of control. Tylenol or Ibuprofen (Advil) will relieve pain and control fever.
- **DO NOT TAKE ASPIRIN!!** Aspirin can cause Reye's Syndrome (paralysis) in teenagers who have a virus.
- **COME TO THE CAMP HEALTH CENTER FOR ASSISTANCE**

## SUNBURN/EYE PROTECTION

- **AVOID SUNBURN: "SLIP-SLAP-SLOP"**
- **"SLIP" ON A SHIRT/PROTECTIVE CLOTHING**
- **"SLAP" ON A HAT**
- **"SLOP" ON SPF-15+ SUNSCREEN EACH DAY**
- AVOID "SCOUT-STRIPE" on your knees from wearing shorts. Cover backs of knees and any exposed skin with sunscreen..
- Remember that you will be exposed to the sun for up to ten or more hours each day. **Camp is at high altitude so the intensity of ultraviolet radiation from the sun is much more severe than at lower altitudes. Highest exposure occurs between 11 am and 2 pm.** It is very important to put on a waterproof "Sports-type" silicone based sunscreen such as Coppertone "Sport" rated at least SPF-15 or SPF-30+ if you have fair or sensitive skin. Be sure to cover sensitive areas such as nose, lips, face, ears, neck, backs of knees, arms, and any other areas not protected by your clothing. Even though you may have a "good tan" your skin will still burn with long daily exposures. Fair skin burns even more quickly. Sunburn can occur in as little as 15 minutes! **Re-apply sunscreen after swimming and exercise which can wash it off leaving you vulnerable to sunburn.**
- **Serious sunburn can make you very sick and cause permanent skin damage which can result in skin cancer from just one or more instances of serious sunburn!!**
- **PUT ON SUNSCREEN EARLY IN THE MORNING BEFORE YOU GO OUT. Waiting until you start feeling burned is too late!**

Wear sunglasses that are rated for uv protection. Sunburned eyes are very painful. Wraparound glasses provide best protection from "side rays"

## DIARRHEA AND CONSTIPATION

- **KEEPING "REGULAR"**
- Traveler's complaint of "diarrhea or constipation" often results from a change in food, water, getting dehydrated, tired, or eating too much of the wrong foods. If you are having a problem with--
- **DIARRHEA**
- Drink clear liquids, eat light foods such as chicken noodle soup, broth; rest, and medications such as immodium or kaopectate. Stay well hydrated!
- Come to the camp health center for help.
- If you have abdominal pain or cramping you need to be seen by a doctor!
- **CONSTIPATION**
- Drink lots of fluids, eat fruits and vegetables or high fiber bran cereals
- Come to the camp health center for help if you need it. Don't wait until you are really uncomfortable

## **HYPOTHERMIA/EXPOSURE**

- Hypothermia or exposure can cause reduction of body core temperature to life-threatening levels, and is a serious threat to life in the mountains. Conditions change rapidly from warm and sunny to windy, cold, and rainy. Be sure to have adequate rain and wind protective clothing with you at all times. If you are caught in a sudden storm, seek shelter, out of the wind and away from exposed ridges. Immersion in cold mountain streams when river-rafting or crossing streams can also lead to rapid hypothermia. Cold water immersion can remove body heat 30 times more quickly than wind.
- Change out of wet clothing. Use non water absorbent fleece clothing, avoid wearing cotton which holds moisture and increases evaporation and chilling of the body core temperature. Watch for early signs of hypothermia such as change in mental state, irritability, shivering, and take action to rewarm immediately. If conscious, give warm drinks food, and moderate exercise to generate heat. In severe cases, place victim in sleeping bag and have two other rescuers in the bag to transfer body heat. Severe hypothermic victims cannot generate their own body heat. Get medical help immediately.

## **"CHAFING AND HEAT RASH"**

- **SHOWER DAILY**
- Take a shower at least once per day. Change into clean dry clothes. Launder soiled clothes often. Remember that Cotton clothing dries very slowly especially in humid climates, so non-cotton fabrics are preferable.
- **CHAFING**
- Chafing is caused by sweaty cotton clothing rubbing against skin, usually near the groin area. It can be prevented by wearing non-cotton boxer style underwear such as polyester or supplex nylon. Athletic running shorts or compression/biking shorts also minimize rubbing and wick moisture away. If you experience "chafing" try using a drying powder such as talcum or corn starch. **SERIOUS CASES SHOULD BE SEEN AT CAMP HEALTH CENTER**
- **HEAT "RASH"**
- Heat "Rash" is usually an outbreak of "pimples" or "zits" on pores and hair follicles, usually on the chest, back, and legs, which occurs when you are sweating heavily each day in a humid and hot climate. It can best be prevented by daily showering. Use an **ANTIBACTERIAL SOAP** such as LEVER 2000 containing TRICLOSAN, to help control bacterial growth. Do NOT break pimples as you may spread the infection. Serious cases should be treated at the **CAMP HEALTH CENTER**.

## **PREVENT INJURIES--**

- **WATCH OUT FOR HAZARDS**
- Most camp injuries are preventable. You can avoid getting injured by using caution and thinking about avoiding dangerous activity.

- **INJURIES ARE MOSTLY CAUSED BY:**
  - Running, jumping, in the dark, and tripping on tent stakes, ropes, or holes in the ground. Scouts have sprained and broken legs, ankles and arms. Running/walking without shoes is a good way to get cuts, slivers, and abrasions.
  - **SHARP KNIVES**
  - Remember your "TOTIN CHIP" RULES.
  - "FINGER WHITTLING MERIT BADGE" IS A BAD IDEA.
  - **BE CAREFUL WITH BOILING WATER AND WHEN COOKING--AVOID SERIOUS BURNS**
  - **TAKE CARE OF SMALL INJURIES:**
  - **CLEAN AND DRESS CUTS, SCRAPES, SLIVERS**
- GET HELP FROM CAMP MEDICAL CENTERS. PREVENT INFECTIONS.

## **SAVE YOUR FEET AT CAMP**

One of the worst experiences a Scout or leader can have on a Camp trip is sore feet and blisters. By the nature of the event, Camp and especially High Adventure Base involves a lot of walking, both on the pre-camp tours, and at camp. Although most Scouts are in good physical condition, very few are conditioned to suddenly begin walking miles each day. Often the result is sore feet and blisters. Fortunately, these maladies are largely preventable by simply taking good care of your feet. The best way to do that is:

- **WEAR COMFORTABLE WALKING SHOES**
- Take comfortable, well-fitted, well-broken in athletic shoes or walking shoes. **NEVER USE BRAND NEW SHOES THAT ARE NOT BROKEN IN.** Hiking boots with good ankle support are best for long treks/hikes.
- **WEAR SYNTHETIC SOCK LINERS**
- Pack about 4 to 6 pairs of polypropylene synthetic socks. Wear a clean pair under your scout socks each day, or better yet, buy the new non-cotton high bulk acrylic scout socks. Hiking socks such as "thorlo" are also very good to wear) polypropylene wicks moisture away from skin and limits the friction caused by cotton scout socks when they are moist with perspiration. For long treks, use synthetic or wool outer socks with a polypropylene inner sock.
- **NEVER WEAR COTTON SOCKS ALONE.**
- **PUT ON CLEAN, DRY SOCKS EACH DAY AND WASH SOCKS FREQUENTLY.**
- **Wash** your feet regularly and use foot powder. If you have an athlete's foot infection, be sure to bring a small bottle or tube of antifungal powder or ointment such
- If you start to get a "hot-spot" or a blister, treat it immediately or get some help before it gets bad. Use moleskin or molefoam and make a "donut" shaped cushion to go around the blister. Coat the skin around the blister with tincture of benzoin to help the molefoam stick. Do not puncture blisters; get medical attention promptly.
- **Don't** let sore feet spoil your "mountain-top" camp experience. Be prepared!!
- **Thorlo** hiking socks are available at the camp trading post and are a good investment to prevent blisters and sore feet.

## TICKS, BEES, AND POISON IVY

- **TICKS**
- TICKS CARRY SERIOUS DISEASES SUCH AS :
  - Rocky Mountain Spotted Fever, Lyme Disease, Colorado Tick Fever
  - They are often very small, and get on clothing, while you are walking through grassy or bush areas.
- **PREVENTION AND TREATMENT:**
- **USE AN INSECT REPELLENT CONTAINING "DEET" OR PYRETHRIN around your feet, and on clothing. Check your clothes and bedding for ticks often. If you find ticks, put them in a plastic "ziplock" bag and bring them into the CAMP HEALTH CENTER FOR TESTING.**
- **CHECK YOURSELF AND EACH OTHER WHEN YOU GET BACK TO CAMP BEFORE GOING TO BED!** Ticks bite in your scalp, behind knees, armpits, and just about anywhere. You and your tentmate should check each other for ticks in areas such as the scalp which you can't see yourself.
- **IF YOU HAVE A TICK ATTACHED:**
- Come to the CAMP HEALTH CENTER TO HAVE IT REMOVED AND SENT IN FOR TESTING FOR DISEASES. Don't try to remove it yourself as you may leave parts of the head in the wound. Don't use "heat" or oil to try to get it to back out. If you have to remove a tick, it is best to use a tweezers and grip the head, then pull gently until the skin rises up. The tick proboscis will pull out of the skin with a little skin attached.
- **BEE AND WASP STINGS**
- **ANAPHYLACTIC SHOCK/ALLERGIC REACTIONS:**
- Bee and wasp stings can be very serious if you are allergic. Anaphylaxis can cause your breathing passages to close, and your blood pressure to drop. If you are stung and have a reaction with hives (red and white blotches that itch), shortness of breath and dizziness, you are having an allergic reaction. Get someone to take you to the camp health center immediately, or call for an ambulance. If you have an epi-pen for your allergy, be sure to carry it with you at all times and make sure others know you have it and are allergic to bee stings. Wear a medic-alert i.d. bracelet or necklace.
- Bee stings that are not causing an allergic reaction can also be treated at the camp health center. If you are treating the sting yourself, apply adolph's meat tenderizer in a paste with water. Leave it on for about 45 minutes with a moist dressing over it. Ice also helps relieve pain. If you have an antihistamine such as benadryl with you, that will also help relieve the swelling. Otherwise get help from the camp health center.
- **POISON IVY**
- Poison Ivy may be found at camp. It is identified by three bright green waxy leaf clusters and sometimes white berries. Don't touch it or get it on your clothing. If you do get exposed to it, remove clothing that may have the poison oil on it; Clean the area exposed with soap and water, taking care to not expose other skin surfaces. Clean the skin with rubbing alcohol. Apply calamine lotion.
- COME TO THE CAMP HEALTH CENTER FOR TREATMENT, ESPECIALLY IF YOU ARE ALLERGIC

## ASTHMA

- **ASTHMA CAN BE AGGRAVATED AT CAMP**
- Asthma can flare up at camp due to dust and pollen/plant matter, exertion, or stress.
- Be sure to keep your asthma medications with you at all times, and use them whenever indicated.
- If you are having problems, or a severe reaction, COME TO THE CAMP HEALTH CENTER RIGHT AWAY OR CALL FOR AN AMBULANCE IF THE REACTION IS SEVERE.

## SPECIAL MEDICAL CONDITIONS

- **DIABETICS AND OTHER SPECIAL MEDICAL CONDITIONS:**
- Be sure you have an adequate supply of your medications.
- Be sure to check in with the CAMP MEDICAL CENTER.

**INSULIN SHOCK:** Diabetics may have insulin shock if their blood sugar drops quickly. IF CONSCIOUS, THEY SHOULD BE GIVEN LIQUIDS CONTAINING SUGAR SUCH AS FRUIT JUICE WITH SUGAR ADDED. GET MEDICAL HELP RIGHT AWAY

## NATURAL HAZARDS –

- **LIGHTNING STRIKES!**
- Lightning strikes are a serious natural hazard in the front range of the Rocky Mountains. When storms threaten, take immediate precautions:
- STAY OFF EXPOSED RIDGES OR HIGH POINTS
- STAY AWAY FROM LONE TREES
- AVOID OPEN FIELDS
- AVOID METAL FENCES OR STRUCTURES
- PEOPLE IN GROUPS SHOULD SPREAD OUT WIDELY
- IF STRIKES ARE IMMINENT, CROUCH INTO A "BALL POSITION" WITH FEET TOGETHER, AND HANDS OVER EARS, UNTIL DANGER PASSES THEN SEEK IMMEDIATE SHELTER.
- SHELTER IN DENSE FOREST, OR IF POSSIBLE INSIDE BUILDINGS OR IN CARS WITH WINDOWS ROLLED UP
- IF SOMEONE IS STRUCK, PROVIDE IMMEDIATE FIRST AID. CPR MAY BE NECESSARY IF THE HEART IS STOPPED. GET EMERGENCY MEDICAL SERVICES FAST.
- SEE FEMA/RED CROSS FLYER ON LIGHTNING FOR MORE INFORMATION AND SAFETY TIPS

## EMERGENCIES AND SAFETY

- **ALL MEDICAL EMERGENCIES EN ROUTE TO CAMP-DIAL 9-1-1**
- **AT CAMP:**  
CONTACT CAMP OR PROGRAM AREA MEDICAL CENTERS

**ITINERARY:** Each Family should post a copy of the unit Itinerary at their home and make sure that a friend or relative authorized to act for the parent(s) is also aware in case parents are unavailable and an emergency contact has to be made.

- **BUDDY SYSTEM:** Always travel with a buddy or in groups as a patrol both on tour and at camp. Stay together especially in public restrooms. Have a plan if you get separated.
- **IF YOU GET LOST, stay where you are, don't wander aimlessly. Help will be sent to find you. Make sure leaders know where you were going and when you were expected back.**
- **WATCH:** Know where to be and when. Don't be late, and hold up your troop.

**DAY PACK:** Always carry a day pack with emergency supplies: extra water bottles; bandaids, moleskin/molefoam, personal medications such as asthma inhalers, extra clothing, raincoat, fleece jacket maps of area, leader's guidebook.

**EMERGENCY CONTACT NUMBER TO REACH SCOUTS AT CAMP: (970) 881-2144 (24 hrs.)**

### SPECIAL THANKS TO:

Don Gentry M.D., Chief Physician, Subcamp 9, Don Robinson, M.D. Chief Physician, Subcamp 17, Jeff Wagener, M.D., Professor of Pediatric Pulmonology, University of Colorado Health Sciences Center, for review and contributions

# **SPECIAL FORMS**

Please photocopy for your needs!  
LONGS PEAK COUNCIL, BSA                      BEN DELATOUR SCOUT RANCH

**ADULT ROSTER**  
**BEN DELATOUR SCOUT RANCH**

**PLEASE PRINT OR TYPE!**

TROOP # \_\_\_\_\_ CAMP WEEK 1 2 3 4 5 6 7 8

STATE \_\_\_\_\_

CAMPSITE RESEVERED \_\_\_\_\_

ALL SCOUTS AND ADULT SCOUTERS **MUST** BE COVERED BY AN ACCIDENT HEALTH INSURANCE POLICY. THE SCOUT RANCH DOES NOT CARRY ACCIDENT INSURANCE FOR CAMPER AND ADULT LEADERS!

**ATTACH A COPY OF YOUR TROOP ACCIDENT INSURANCE POLICY! IF NOT UNIT POLICY RECORD INDIVIDUAL POLICY NAME AND NUMBER.**

**ADULT LEADERS ATTENDING**

	NAME	ADDRESS	CITY/STATE/ZIP	TELEPHONE	ACCIDENT INSURANCE POLICY #
1.	_____	_____	_____	_____	_____
2.	_____	_____	_____	_____	_____
3.	_____	_____	_____	_____	_____
4.	_____	_____	_____	_____	_____
5.	_____	_____	_____	_____	_____
6.	_____	_____	_____	_____	_____
7.	_____	_____	_____	_____	_____
8.	_____	_____	_____	_____	_____
9.	_____	_____	_____	_____	_____
10.	_____	_____	_____	_____	_____

Our First-Aid certified adult leader is: \_\_\_\_\_

PLEASE BRING THREE (3) COPIES OF THIS ROSTER TO CAMP! TWO (2) COPIES TO BE TURNED IN AT CHECK-IN AND ONE (1) FOR YOUR RECORDS.

Please photocopy for your needs!

LONGS PEAK COUNCIL, BSA                      BEN DELATOURE SCOUT RANCH

**SCOUT ROSTER**  
**BEN DELATOURE SCOUT RANCH**

**PLEASE PRINT OR TYPE!**

TROOP # \_\_\_\_\_ CAMP WEEK 1 2 3 4 5 6 7 8

STATE \_\_\_\_\_

CAMPSITE RESEVERED \_\_\_\_\_

If no troop accident policy, record individual policy name and number.

**SCOUTS ATTENDING**

	NAME	ADDRESS	CITY/STATE/ZIP	TELEPHONE	ACCIDENT INSURANCE POLICY #
1.	_____	_____	_____	_____	_____
2.	_____	_____	_____	_____	_____
3.	_____	_____	_____	_____	_____
4.	_____	_____	_____	_____	_____
5.	_____	_____	_____	_____	_____
6.	_____	_____	_____	_____	_____
7.	_____	_____	_____	_____	_____
8.	_____	_____	_____	_____	_____
9.	_____	_____	_____	_____	_____
10.	_____	_____	_____	_____	_____
11.	_____	_____	_____	_____	_____
12.	_____	_____	_____	_____	_____
13.	_____	_____	_____	_____	_____
14.	_____	_____	_____	_____	_____
15.	_____	_____	_____	_____	_____
16.	_____	_____	_____	_____	_____
17.	_____	_____	_____	_____	_____
18.	_____	_____	_____	_____	_____
19.	_____	_____	_____	_____	_____
20.	_____	_____	_____	_____	_____

PLEASE BRING THREE (3) COPIES OF THIS ROSTER TO CAMP! TWO (2) COPIES TO BE TURNED IN AT CHECK-IN AND ONE (1) FOR YOUR RECORDS.



Unit # \_\_\_\_\_

# PERSONAL HEALTH & MEDICAL RECORD FORM

PLEASE TYPE OR PRINT

## Longs Peak Council - Boy Scouts of America

NAME: \_\_\_\_\_ DATE: \_\_\_\_\_ CAMP WEEK 1 2 3 4 5 6 7 8 \_\_\_\_\_

NOTE: Keep original form for your personal record. Make reproductions for agency use. Be sure information and signatures are legible on reproduced copies. The upper section may be reproduced and carried with you for emergency identification.

**I. IDENTIFICATION** Age \_\_\_\_\_ Sex \_\_\_\_\_ Date of Birth \_\_\_\_/\_\_\_\_/\_\_\_\_

Name: \_\_\_\_\_  
Last First Initial

Address \_\_\_\_\_

City & State \_\_\_\_\_ Zip \_\_\_\_\_

Health/Accident Insurance Policy and Number: \_\_\_\_\_

---

IN AN EMERGENCY NOTIFY (someone other than a parent):

Name: \_\_\_\_\_ Relationship: \_\_\_\_\_

Address: \_\_\_\_\_

City & State \_\_\_\_\_ Zip \_\_\_\_\_

Home Phone \_\_\_\_\_ Bus. Phone \_\_\_\_\_

Personal Physician: \_\_\_\_\_ Phone: \_\_\_\_\_

Religious preference: \_\_\_\_\_

**II. PARENTAL STATEMENTS & SIGNATURE**

A. Has it even been necessary to restrict applicant's activities for medical reasons?  No  Yes  
 Does applicant take regular medicine or have special care?  No  Yes If yes, explain:  
 \_\_\_\_\_

B. To the best of my knowledge all information in sections I, II, III, IV, and V, is accurate and complete. I request physician to examine applicant to give needed immunization and to furnish requested information to other agencies as needed.

C. I give my permission for full participation in BSA programs subject to these limitations.  
 \_\_\_\_\_

D. In the event of illness or accident in the course of such activity, I request that measures be instituted without delay as judgement of medical personnel dictates.

E. I give my permission for the following individuals to pick-up/transport my Scout from camp:  
 \_\_\_\_\_

Parent or Guardian's Signature: \_\_\_\_\_  
 (Must sign if applicant is under 18)

Applicant's signature: \_\_\_\_\_

Date Signed: \_\_\_\_\_

**III. EMERGENCY MEDICAL INFORMATION:**

Has or is subject to (check & give details):  
 Allergy to a medicine, food plant, animal, or insect toxin.  
 Any condition that may require special care, medication, or diet.

Asthma  Convulsions  Heart Trouble  Contact Lenses  
 Diabetes  Fainting Spells  Bleeding Disorders  Dentures

EXPLAIN: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**PARENT'S INFORMATION:**

Name Mother: \_\_\_\_\_  
 Address-Home \_\_\_\_\_  
 Address-Work \_\_\_\_\_  
 Phone-Home \_\_\_\_\_ Work \_\_\_\_\_  
 Name Father \_\_\_\_\_  
 Address-Home \_\_\_\_\_  
 Address-Work \_\_\_\_\_  
 Phone-Home \_\_\_\_\_ Work \_\_\_\_\_

**V. MEDICAL HISTORY**

Parent (or applicant if over 18) Fill in sections, I, II, III & IV before seeing physician. Check immunizations to be given at this time. Be sure to include any emergency information and restrictions or special care that should be observed. Especially be sure to record any injuries, illnesses, surgery, or significant changes in condition of health since last complete examination.

- Date of most recent complete physical examination (mth. & yr.) \_\_\_\_\_ 19\_\_\_\_
- Are you aware of any current health problems?  no  yes
- Now under medical care or taking medicines?  no  yes
- Has there been any surgery, injury, illness, allergy, or change in health status since last complete physical examination?  no  yes

Give dates and full details below for any "yes" answers.

**IV. REQUIRED IMMUNIZATION: (List Year Given)**

TETANUS \_\_\_\_\_  
 DIPHTHERIA \_\_\_\_\_  
 POLIO \_\_\_\_\_

HAS HAD	VACCINATION	DISEASE
MEASLES	<input type="checkbox"/>	<input type="checkbox"/>
MUMPS	<input type="checkbox"/>	<input type="checkbox"/>
RUBELLA	<input type="checkbox"/>	<input type="checkbox"/>
PERTUSSIS	<input type="checkbox"/>	<input type="checkbox"/>
CHICKEN POX	<input type="checkbox"/>	<input type="checkbox"/>

IS THERE DISEASE OF (OR PAST OR PRESENT HISTORY OF):								
	No	Yes	Year	Details	No	Yes	Year	Details
Serious Illness	<input type="checkbox"/>	<input type="checkbox"/>	_____		Kidney or Urine	<input type="checkbox"/>	<input type="checkbox"/>	_____
Serious Injury	<input type="checkbox"/>	<input type="checkbox"/>	_____		Albumin	<input type="checkbox"/>	<input type="checkbox"/>	_____
Deformity	<input type="checkbox"/>	<input type="checkbox"/>	_____		Sugar	<input type="checkbox"/>	<input type="checkbox"/>	_____
Surgery	<input type="checkbox"/>	<input type="checkbox"/>	_____		Infection	<input type="checkbox"/>	<input type="checkbox"/>	_____
Skin, glands	<input type="checkbox"/>	<input type="checkbox"/>	_____		Bed-wetting	<input type="checkbox"/>	<input type="checkbox"/>	_____
Ears, Eyes	<input type="checkbox"/>	<input type="checkbox"/>	_____		Menstrual problems	<input type="checkbox"/>	<input type="checkbox"/>	_____
Nose, Sinus	<input type="checkbox"/>	<input type="checkbox"/>	_____		Hernia (rupture)	<input type="checkbox"/>	<input type="checkbox"/>	_____
Teeth, Tonsils	<input type="checkbox"/>	<input type="checkbox"/>	_____		Back, limbs, joints	<input type="checkbox"/>	<input type="checkbox"/>	_____
Dentures	<input type="checkbox"/>	<input type="checkbox"/>	_____		Sleepwalking	<input type="checkbox"/>	<input type="checkbox"/>	_____
Bridge	<input type="checkbox"/>	<input type="checkbox"/>	_____		Nervous condition	<input type="checkbox"/>	<input type="checkbox"/>	_____
Chest, Lungs	<input type="checkbox"/>	<input type="checkbox"/>	_____		Other (explain)	<input type="checkbox"/>	<input type="checkbox"/>	_____
Heart	<input type="checkbox"/>	<input type="checkbox"/>	_____		DIET RESTRICTIONS	<input type="checkbox"/> No <input type="checkbox"/> Yes		
Murmur	<input type="checkbox"/>	<input type="checkbox"/>	_____					_____
Rheumatic Fever	<input type="checkbox"/>	<input type="checkbox"/>	_____					_____
Stomach, Bowels	<input type="checkbox"/>	<input type="checkbox"/>	_____					_____
Appendicitis	<input type="checkbox"/>	<input type="checkbox"/>	_____					_____

NOTE: Physicians representing high-adventure bases reserve the right to deny access to the trails or other program activity on the basis of a medical evaluation performed at the base after arrival.

Please Circle One for Week in Camp

Name \_\_\_\_\_

# MEDICAL EXAMINATION - Side B

REQUIRED ANNUALLY FOR ALL PARTICIPANTS IN CAMP FOR 72 HOURS OR MORE\*

(\*State of Colorado Children's Camp Regulations, Program Area VII, 7.7 11.41C)

## VI. HEALTH EXAMINATION

Physician: \_\_\_\_\_  
The applicant will be participating in a strenuous activity that will include one or more of the following conditions; athletic competition, adventure challenge or wilderness expedition (afoot or afloat) that may include high altitude, extreme weather conditions, cold water exposure, fatigue and/or remote conditions where readily available medical care cannot be assured.

- Please insist applicant furnish complete medical history (V before exam)
- Review immunizations: for youth (under 18) tetanus and diphtheria toxoids, measles, mumps, and rubella vaccines, and inavalent oral polio vaccine are required, adults are required to have tetanus booster within 10 years.
- After completing section VI summarize any restrictions and/or recommendations in sections M and VII and sign.

Date \_\_\_\_\_ VISION \_\_\_\_\_ HEARING \_\_\_\_\_  
 Normal \_\_\_\_\_ Normal \_\_\_\_\_  
 Ht. \_\_\_\_\_ Wt. \_\_\_\_\_ Glasses \_\_\_\_\_ Abnormal \_\_\_\_\_  
 B.P. \_\_\_\_/\_\_\_\_ Pulse \_\_\_\_\_ Contacts \_\_\_\_\_

Check box if normal, circle if abnormal and give details below:

- |  |   |   |
|--|---|---|
| <input type="checkbox"/> Growth development  | <input type="checkbox"/> Teeth, tonsils         | <input type="checkbox"/> Genitourinary    |
| <input type="checkbox"/> Skin, gland, hair   | <input type="checkbox"/> Respiratory            | <input type="checkbox"/> Skeletomuscular  |
| <input type="checkbox"/> Head, neck, thyroid | <input type="checkbox"/> Cardiovascular         | <input type="checkbox"/> Neuropsychiatric |
| <input type="checkbox"/> Eyes, ears, nose    | <input type="checkbox"/> Abdomen, hernia, rings |   |
| <input type="checkbox"/> Other (specify)     |   |   |

COMMENTS \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

LABORATORY: Urinalysis (Dip stick) Albumin \_\_\_\_\_ Sugar \_\_\_\_\_

## VII. PHYSICIAN'S EVALUATION AND ADVICE:

Approved for participation in:

- |   |   |
|---|---|
| <input type="checkbox"/> Hiking and Camping | <input type="checkbox"/> Water Activities |
| <input type="checkbox"/> Competitive Sports | <input type="checkbox"/> All Activities   |

Specify Exceptions: \_\_\_\_\_

Recommendations: (explain any restrictions OR limitations) \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## VIII. AUTHORIZATION FOR ADMINISTRATION OF MEDICATION

The BSA Health Supervisor is authorized to administer the following medication: \_\_\_\_\_

Name of medicine: \_\_\_\_\_

Date Prescribed \_\_\_\_\_

Directions for Usage \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

All medicine must be in original container and labeled with name, unit number and campsite.

## IX. PHYSICIAN'S NAME AND ADDRESS

Personal Physician \_\_\_\_\_

Address \_\_\_\_\_

City/State/Zip \_\_\_\_\_

24 hour telephone \_\_\_\_\_

## X. PHYSICIAN'S SIGNATURE: (Certifying sections VI, VII & VIII)

Signed \_\_\_\_\_

Date \_\_\_\_\_

In addition to examinations conducted by medical doctors and doctors of osteopathy, examinations by registered nurse practitioners will be recognized.

## ADULT LEADERS MUST COMPLETE SECTIONS BELOW

Colorado Department of Human Services, Minimum Rules and Regulations for Children's Camps  
General Requirement for all Personnel 7.711.21D & General Rules 7.701.53A

### UNDERSTANDING OF CHILD ABUSE

Child Abuse consists of a wide variety of different problems. Usually these are categorized as physical abuse, emotional abuse, sexual abuse, and neglect. Physical abuse is the injury of the child by other than accidental means. Emotional abuse is the constant belittling, criticizing, yelling at, and verbal tearing down of the child. Sexual abuse is any sexual activity between a child and an adult, or sexual activity involving children in which the age, size, or other power factors between the participants is unequal. Child neglect is failure to provide necessary nurturance when resources are available to do so. My signature below signifies that I understand what child abuse is, and that I am to report to my supervisor, or the Camp Director, any known or suspected instances of child abuse while serving at summer camp.

DATE \_\_\_\_\_

### CHARACTER REFERENCE

This section is to be completed by an individual who knows the adult leader, and who can provide a frank evaluation of the adult leader's suitability in working with children in a week-long camp.

CIRCLE THE WORD THAT BEST DESCRIBES THE ADULT LEADER

ATTITUDE:	Enthusiastic	Positive	Acceptable	Negative
COMMON SENSE:	Always Sound	Usually Sound	Needs Direction	None
INTEGRITY:	Trustworthy	Usually Reliable	Lacking	Can Not Trust

WOULD YOU ENTRUST THE CARE OF YOUR CHILDREN TO THIS PERSON? YES NO  
 I RECOMMEND THIS PERSON AS AN ADULT LEADER? YES NO

SIGNATURE: \_\_\_\_\_ DATE: \_\_\_\_\_

PRINT YOUR NAME: \_\_\_\_\_ TELEPHONE: \_\_\_\_\_

A photo copy of this form is permitted.  
This form will NOT be returned. Please make a copy prior to submission.



### MOUNTAINEER HONOR

The Mountaineer Honor program is not a required program. It is offered as an extra supplementary part of the overall summer camp program to be utilized by the camper if they so desire. Every unit leader should encourage all members to participate in the program, and they should help them understand and succeed at the program’s challenges. All Mountaineer program requirements must be completed by 12:00 noon on Friday. Scouts completing the requirements will receive recognition at the Friday night campfire. Only one year's Honor may be earned each year, and only one attempt to qualify may be made each summer. "Year" applies only to years at Ben Delatour Scout Ranch working on the Mountaineer Honor Award.

### REQUIREMENTS

#### VOYAGER (FIRST YEAR)

- \_\_\_ RANK: Must achieve Boy Scout joining requirements.
- \_\_\_ SCOUT SKILLS: Seven parts of any rank requirements or one merit badge.
- \_\_\_ ECOLOGY: Identify in the field: 15 trees, plants or shrubs (including one edible); four constellations or six birds; and eight insects.
- \_\_\_ SWIMMING: Tell what precautions must be taken for a safe swim
- \_\_\_ GOOD TURN: Unit participation at camp.
- \_\_\_ CAMP SPIRIT: This is the daily practice of living the Scout Oath and Law. Scout spirit as a part of the Camp Honor Requirements is very important. A Scout could complete all of the other requirements but not be eligible for the award because he did not live by the Scout Oath and Law.

#### SUB-LETT (SECOND YEAR)

- \_\_\_ RANK: First Class.
- \_\_\_ SCOUT SKILLS: Twelve parts of any rank requirement or one merit badge.
- \_\_\_ ECOLOGY: Identify in the field: 25 trees, plants or shrubs (including two edibles); six constellations; ten animals (mammals, reptiles, fish or amphibians).
- \_\_\_ CAMPING: Build and light a fire by "flint and steel" or "friction" during summer camp. (Waived if a fire ban is in effect.)
- \_\_\_ GOOD TURN: Unit participation at camp.
- \_\_\_ CAMP SPIRIT: Same as first year

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**FREE TRAPPER (THIRD YEAR)**

- \_\_\_ RANK: First Class and First Aid Merit Badge.
- \_\_\_ SCOUT SKILLS: One merit badge in addition to First Aid.
- \_\_\_ ECOLOGY: Thirty-five trees, plants or shrubs (three edibles); eight constellations; ten birds.
- \_\_\_ CAMPING: Participate in a theme overnighiter.
- \_\_\_ GOOD TURN: Unit or patrol participation in camp.
- \_\_\_ CAMP SPIRIT: Same as first year.

**BRIGADE LEADER (FOURTH YEAR)**

- \_\_\_ RANK: Star Scout.
- \_\_\_ SCOUT SKILLS: One merit badge.
- \_\_\_ ECOLOGY: Serve as Unit Naturalist or in a designated leadership capacity.
- \_\_\_ HIGH ADVENTURE: Participate in the Rock Climbing or C.O.P.E. program
- \_\_\_ GOOD TURN: Leadership on unit project.
- \_\_\_ CAMP SPIRIT: Same as first year. Camper should set example for younger Scouts.

**MOUNTAINEER (FIFTH YEAR)**

- \_\_\_ RANK: Life Scout.
- \_\_\_ SCOUT SKILLS: Serve in a designated leadership capacity.
- \_\_\_ ECOLOGY: Give leadership to a conservation project conducted by the troop.
- \_\_\_ HIGH ADVENTURE: Participate in the C.O.P.E. or Rock Climbing program
- \_\_\_ GOOD TURN: Serve in a designated leadership capacity.
- \_\_\_ CAMP SPIRIT: Same as first year. Camper should set outstanding example for younger Scouts.

SCOUTS/SCOUTERS NAME

---

TROOP # \_\_\_\_\_ CAMP WEEK 1 2 3 4 5 6 7 8

DATE \_\_\_\_\_ SM's SIGNATURE \_\_\_\_\_

ALL MOUNTAINEER PROGRAM REQUIREMENTS MUST BE COMPLETED  
BY 12:00 NOON ON FRIDAY. ONLY ONE YEAR'S HONOR MAY  
BE EARNED EACH YEAR AND ONLY ONE TRY EACH YEAR.  
GIVE COMPLETED FORM TO YOUR CAMP COMMISSIONER OR  
CAMP PROGRAM DIRECTOR!

Please photocopy for your needs!

LONGS PEAK COUNCIL, BSA

BEN DELATOUR SCOUT RANCH

**MERIT BADGE INSTRUCTORS “BLUE CARD” CHECK SHEET**

BDSR WEEK 1 2 3 4 5 Scout's Troop # \_\_\_\_\_  
6 7 8 9

Program/Merit Badge \_\_\_\_\_

Instructor \_\_\_\_\_ Telephone # \_\_\_\_\_

Campsite \_\_\_\_\_

NAME	ATTENDANCE							BADGE REQUIREMENTS														COMPLETE OR PARTIAL C/P								
1																														
2																														
3																														
4																														
5																														
6																														
7																														
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**PLEASE NOTE**

- #1 If you have any questions, please contact the instructor.
- #2 The Unit Leader's signature below certifies that the Scouts listed above are eligible to participate in this program, and that all prerequisites have been met by each individual Scout.
- #3 The instructor's signature below certifies that the above list Scouts have either completed, or partially completed, the badge requirements.

\_\_\_\_\_  
Unit Leader's Approval

\_\_\_\_\_  
Instructor's Completion Signature

**RESERVATION FOR ROCK & COPE**

Do not mail until after March 1<sup>st</sup>!

Please reread all rules and regulations carefully before filling out the reservation form below!

TROOP # \_\_\_\_\_ TOWN \_\_\_\_\_  
 COUNCIL \_\_\_\_\_  
 WEEK # \_\_\_\_\_ DATES \_\_\_\_\_  
 TELEPHONE # \_\_\_\_\_

<b>Name</b>
<b>Address</b>

**Rock Climbing (For Scouts in both Camp Coffin or Jeffery)**

Climbing Merit Badge #1		Climbing Merit Badge #2	
Name	Age	Name	Age
1)		1)	
2)		2)	
3)		3)	
4)		4)	
Advanced Climbing #1 (Age 13-17 + MB)		Climbing Merit Badge #3	
1)		1)	
2)		2)	
3)		3)	
4)		4)	
Bouldering #1 (Age 11-12)		Bouldering #2 (Age 11-12)	
1)		1)	
2)		2)	

**COPE (For Scouts in Camp Jeffery)**

COPE J1 (Age 13-17)		COPE J2 (Age 13-17)	
	Age		Age
1)		1)	
2)		2)	
3)		3)	
JR COPE J1 (Age 11-12)		JR COPE J2 (Age 11-12)	
1)		1)	
2)		2)	
3)		3)	
4)		4)	
5)		5)	
Advanced COPE		Scoutmaster COPE	
1)		1)	
2)		2)	

**COPE (For Scouts in Camp Coffin)**

COPE C1 (Age 13-17)		COPE C2 (Age 13-17)	
	Age		Age
1)		1)	
2)		2)	
3)		3)	
JR COPE C1 (Age 11-12)		JR COPE C2 (Age 11-12)	
1)		1)	
2)		2)	
3)		3)	
Scoutmaster COPE – Camp Coffin		Scoutmaster COPE - Camp coffin	
1)		3)	
2)		4)	

Mail to: Longs Peak Council, BSA, PO Box 1166, Greeley, CO 80632 (After March 1<sup>st</sup>)

PHOTOCOPY FOR YOUR NEEDS

## SCOUT RANCH PRIDE AWARD

For a Scout Unit to earn the “Pride Award” it must complete the requirements #1, #2, and #3 plus five of the eight other requirements. A Camp Commissioner, or Camp Director, must authorize completion. Return this completed sheet to your Camp Commissioner **by 11:30 AM on Friday**. Awards will be presented at the Friday evening closing campfire.

- |                            |     |   |
|----------------------------|-----|---|
| <b>Mandatory</b>           | 1.  | Scouts backpack personal gear from parking lot to campsite on check-in day.<br>Signed _____   |
| <b>Mandatory</b>           | 2.  | An adult leader attends the “Low Impact Program”.* This adult leader lead all unit Scouts through same program.<br>Signed _____<br>*This portion is waived if Troop participated in the last two years.                               |
| <b>Mandatory</b>           | 3.  | Entire unit demonstrates Scout Spirit by living up to the Scout Oath and Law throughout the entire week in camp.<br>Signed _____  |
| S<br>E<br>L<br>E<br>C<br>T | 4.  | Unit attends all flag ceremonies. Includes unit participation in the ceremony. It also counts if unit representatives attend ceremony when unit is otherwise occupied.<br>Signed _____  |
| F<br>I<br>V<br>E           | 5.  | Unit participates in an approved conservation project.<br>Signed _____  |
|                            | 6.  | Unit conducts a “camp good turn” approved by a Camp Commissioner.<br>Signed _____   |
|                            | 7.  | All Scouts in the unit earn some form of advancement or special award.<br>Signed _____  |
|                            | 8.  | Unit participates in one or more of the following activities camp:<br>____ Friendship Campfire                      ____ Chapel Service<br>____ Boundary Trail Hike                      ____ Other Approved Activity<br>Signed _____ |
|                            | 9.  | Unit adult leadership is represented at all leader round tables.<br>Signed _____  |
|                            | 10. | Fifty percent or more of the unit membership earn the “Mountain Camp Honor Award” during their week in camp.<br>Signed _____  |

I certify that Scout Troop \_\_\_\_\_ has met the necessary “Pride Award” requirements.

Commissioner’s Signature \_\_\_\_\_

# RAFTING & TRAIL RIDE RESERVATION LIST

(Use this to submit to your Trail Ride or Rafting Company)

Desired Date of Trip/Ride \_\_\_\_\_ Troop # \_\_\_\_\_

Scoutmaster \_\_\_\_\_ Day Time Telephone # \_\_\_\_\_

Mailing Address \_\_\_\_\_

***PLEASE PRINT OR TYPE!***

Day of Week \_\_\_\_\_

Check Trip Time of Day Below

**NAME**

**A.M. TRIP**

**P.M. TRIP**

1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

4. \_\_\_\_\_

5. \_\_\_\_\_

6. \_\_\_\_\_

7. \_\_\_\_\_

8. \_\_\_\_\_

9. \_\_\_\_\_

10. \_\_\_\_\_

11. \_\_\_\_\_

12. \_\_\_\_\_

13. \_\_\_\_\_

14. \_\_\_\_\_

15. \_\_\_\_\_

**PHOTO COPY ADDITIONAL FORMS FOR YOUR NEEDS**



**Special Food Items Request**  
**BDSR Food Services**

BDSR Food Service may be able to provide special request items upon prior notification. Items such as Troop campfire cobbler fixings or birthday cakes are available at extra cost through the BDSR Trading Posts. Certain items may require prepayment.

**Unit:** \_\_\_\_\_ **Campsite:** \_\_\_\_\_  
**Request Date:** \_\_\_\_\_ **Delivery Date:** \_\_\_\_\_

=====  
 Detail of Request: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Received (Area Staff) \_\_\_\_\_ Date: \_\_\_\_\_  
 Received (Food Staff) \_\_\_\_\_ Date: \_\_\_\_\_  
 Delivered (Food Staff) \_\_\_\_\_ Date: \_\_\_\_\_

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**BDSR Food Services**

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**Unit:** \_\_\_\_\_ **Campsite:** \_\_\_\_\_  
**Request Date:** \_\_\_\_\_ **Delivery Date:** \_\_\_\_\_

=====  
 Detail of Request: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Received (Area Staff) \_\_\_\_\_ Date: \_\_\_\_\_  
 Received (Food Staff) \_\_\_\_\_ Date: \_\_\_\_\_  
 Delivered (Food Staff) \_\_\_\_\_ Date: \_\_\_\_\_

**BOY SCOUTS OF AMERICA  
PATROL DUTY ROSTER  
BEN DELATOUR SCOUT RANCH**

PATROL NAME \_\_\_\_\_

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSSAY	FRIDAY	SATURDAY
<b>COOKING</b>							
<b>CLEANUP</b>							
<b>FIRE WARDEN</b>							
<b>WATER</b>							
<b>HEALTH WARDEN</b>							

**PHOTO COPY FOR YOUR NEEDS**

Send all Ben Delatour Payments to:  
 Longs Peak Council  
 PO Box 1166  
 Greeley, CO 80632

Date received in office \_\_\_\_\_

**FEE PAYMENT ROSTER FORM**  
**Mail a copy with each fee payment mailed!**

Troop# \_\_\_\_\_ City \_\_\_\_\_ State \_\_\_\_\_

	Scout's Name	Payments				Amounts Paid at this time	Total Paid to date	OFFICE USE ONLY
		D	1	2	3			Refund Information
							Date of Request	
							Refund Amount	
1								
2								
3								
4								
5								
6								
7								
8								
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10								
11								
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# BEN DELATOUR SCOUT RANCH

## Parent's Information for Summer Boy Scout Camp

The Ben Delatour Scout Ranch (BDSR) is a 3,000 plus acre Boy Scout Camp in Colorado. The camp first opened in 1959, and last year it served over 5,000 campers from across the nation. While your Scout is at BDSR he will stay in a two person tent on a wooden platform. Metal bunks are provided, but he will need a pad to set in place before he spreads out his sleeping bag. Most of the common facilities for a camp are found at BDSR, including: showers, a lake for canoeing and boating, shooting ranges, handicraft center, a chapel, nature/ecology center, and four miles of trout stream. The BDSR Boy Scout Camp is divided into two camps: Camp Jeffrey is the dining hall camp, and Camp Ruth Coffin is the patrol cooking camp where Scouts prepare their own meals.

Your Scout will need a variety of clothes for the mountain weather that can be summer one minute, and winter the next. Nights are cool to cold, and days can be hot and very dry. We will remind him, and you can also, to drink plenty of water (not pop!).

### SENDING MAIL

Your Scout will like to have a letter or two - or maybe even a package - while he is in camp. Please mail whatever by Tuesday, or the chances are he will not get it before he leaves on Saturday. If you mail an item that requires a signature to receive it, it will take a day longer to get it to him as we have to drive to the nearest post office to sign for it. The letter carrier will not leave it in our mail box. Please do not send food items. Please put your Scout's full name and troop number on the envelope as we have over 500 campers each week, and it is quite common to have more than one Eric or John or Tim or David, etc. The camp mailing address is:

SCOUT'S NAME  
TROOP # \_\_\_\_\_  
BEN DELATOUR SCOUT RANCH  
2331 COUNTY ROAD 68C  
RED FEATHER LAKES, COLORADO 80545 - 9501

### EMERGENCY TELEPHONE

If you have a true emergency a message can be delivered to your Scout. Please call 1 - 970 - 881 - 2144. It is not possible for us to run and get your Scout for a call since the telephone is about one mile from the actual tent sites. Please make only true emergency calls! Remember, we sleep too; and a call after 10:00 P.M., or before 7:00 A.M. Mountain Daylight Time will always wake someone up. Our normal BDSR office hours are from 8:15 A.M. to 9:00 P.M. MDT. Pay telephones are available for your Scout to use, but at times the lines are very long. If your Scout does call you it is best to have him make a collect call.

### MEDICAL / HEALTH INFORMATION

At BDSR we will have a Health Officer on site to handle medical concerns. At check-in the Health Officer will review the *Medical Examination Form*. Please complete this form with all requested signatures, addresses, and information. Missing information may prohibit your Scout from entrance to camp. In Colorado, by state law, we are required to keep the forms; and the medical examination must have been within the past 24 months (730 days and not 731 days). Also, at check-in all prescription medicines are collected, and will be distributed to your Scout as scheduled during the week. This is also required by state law, as is the fact that medicines must be in their original container.

**PHOTOCOPY THIS SHEET FOR PARENTS OF SCOUTS IN YOUR TROOP!**

## **Outdoor Code**

As an American, I will do my best to -

**BE CLEAN IN MY OUTDOOR MANNERS** - I will treat the outdoors as a heritage to be improved for our greater enjoyment. I will keep my trash and garbage out of America's waters, fields, woods, and roadways.

**BE CAREFUL WITH FIRE** - I will prevent wildfire. I will build my fire in a safe place and be sure it is out before I leave.

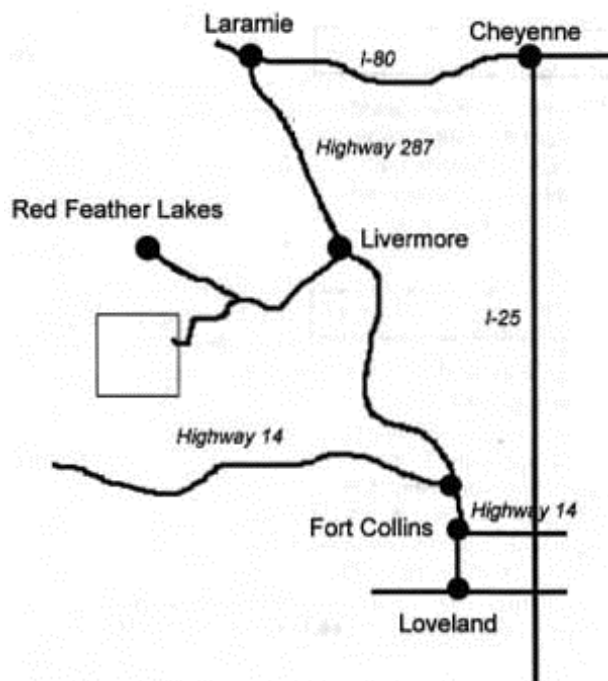
**BE CONSIDERATE IN THE OUTDOORS** - I will treat public and private property with respect. I will remember that use of the outdoors is a privilege I can lose by abuse.

**BE CONSERVATION-MINDED** - I will learn how to practice good conservation of soil, waters, forests, minerals, grasslands, and wildlife; and I will urge others to do the same. I will use sportsmanlike methods in all my outdoor activities.

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## NOTES





Driving distance from:  
 Fort Collins, CO  
 (1 hour)  
 From Laramie, WY  
 (1 hour)  
 From Greeley, CO  
 (1.5 hours)  
 From Cheyenne, WY  
 (2.0 hours)  
 From Denver, CO  
 (2.5 hours)

**From U.S. Highway 287:**  
 Follow the highway until you reach the "Forks" restaurant and the town of Livermore.  
 Turn left onto County road 74E and head west for 16.5 miles.  
 Turn left onto County road 68C at the Ben Delatour Scout Ranch sign.  
 Follow this road for 3 miles until you see another sign for the Scout Ranch on the left.  
 Turn here and follow the dirt road until you reach the office area and the main parking lot.  
 Your guide will meet you there.

